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芯博源电子QQ793013654

1 Summary of Features

- High-performance XC800 Core
 - compatible with standard 8051 processor
 - two clocks per machine cycle architecture (for memory access without wait state)
 - two data pointers
- On-chip memory
 - 12 Kbytes of Boot ROM
 - 256 bytes of RAM
 - 1.5 Kbytes of XRAM
 - 24/32 Kbytes of Flash; or
24/32 Kbytes of ROM, with additional 4 Kbytes of Flash
(includes memory protection strategy)
- I/O port supply at 3.3 V or 5.0 V and core logic supply at 2.5 V (generated by embedded voltage regulator)

(more features on next page)

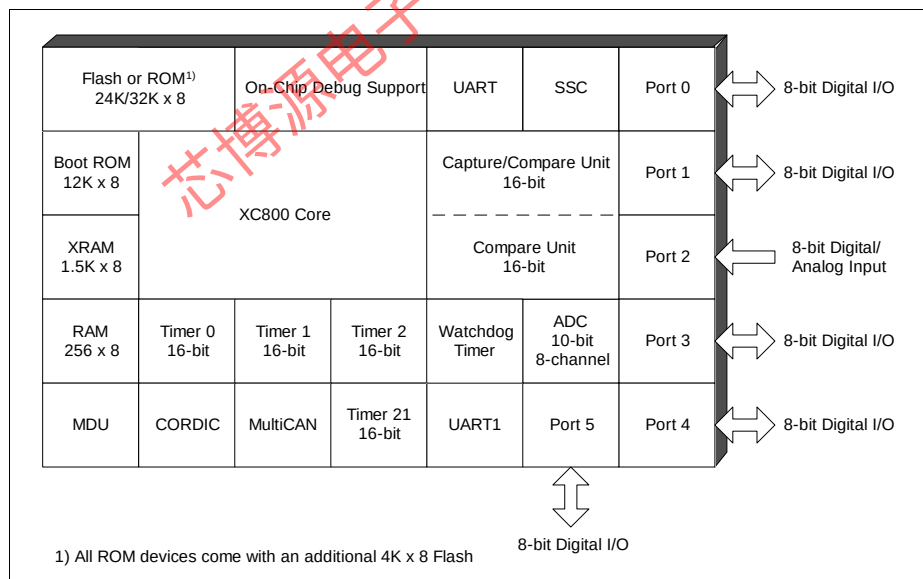


Figure 1 XC886/888 Functional Units

Summary of Features

Features (continued):

- Power-on reset generation
- Brownout detection for core logic supply
- On-chip OSC and PLL for clock generation
 - PLL loss-of-lock detection
- Power saving modes
 - slow-down mode
 - idle mode
 - power-down mode with wake-up capability via RXD or EXINT0
 - clock gating control to each peripheral
- Programmable 16-bit Watchdog Timer (WDT)
- Six ports
 - 34/48 pins as digital I/O
 - 8 pins as digital/analog input
- 8-channel, 10-bit ADC
- Four 16-bit timers
 - Timer 0 and Timer 1 (T0 and T1)
 - Timer 2 and Timer 21
- Multiplication/Division Unit for arithmetic operations (MDU)
- CORDIC Coprocessor for computation of trigonometric, hyperbolic and linear functions
- MultiCAN with 2 nodes, 32 message objects (MCAN)
- Capture/compare unit for PWM signal generation (CCU6)
- Two full-duplex serial interfaces (UART and UART1)
- Synchronous serial channel (SSC)
- On-chip debug support
 - 1 Kbyte of monitor ROM (part of the 12-Kbyte Boot ROM)
 - 64 bytes of monitor RAM
- Packages:
 - PG-TQFP-48
 - PG-TQFP-64
- Temperature range T_A :
 - SAF (-40 to 85 °C)
 - SAK (-40 to 125 °C)

Summary of Features
XC886/888 Variant Devices

The XC886/888 product family features devices with different configurations, program memory sizes, package options, temperature and quality profiles (Automotive or Industrial), to offer cost-effective solutions for different application requirements.

The list of XC886/888 device configurations are summarized in [Table 1](#). For each configuration, 2 types of packages are available:

- PG-TQFP-48, which is denoted by XC886 and;
- PG-TQFP-64, which is denoted by XC888.

Table 1 Device Configuration

Device Name	CAN Module	LIN BSL Support	MDU Module
XC886/888	No	No	No
XC886/888C	Yes	No	No
XC886/888CM	Yes	No	Yes
XC886/888LM	No	Yes	Yes
XC886/888CLM	Yes	Yes	Yes

From these 10 different combinations of configuration and package type, each are further made available in 6 sales types, which are grouped according to program memory sizes, temperature and quality profiles (Automotive or Industrial), as shown in [Table 2](#).

Table 2 Device Profile

Sales Type	Device Type	Program Memory Size (Kbytes)	Temperature Profile (°C)	Quality Profile
SAK-XC886*/888*-8FFA	Flash	32	-40 to 125	Automotive
SAK-XC886*/888*-6FFA	Flash	24	-40 to 125	Automotive
SAF-XC886*/888*-8FFA	Flash	32	-40 to 85	Automotive
SAF-XC886*/888*-6FFA	Flash	24	-40 to 85	Automotive
SAF-XC886*/888*-8FFI	Flash	32	-40 to 85	Industrial
SAF-XC886*/888*-6FFI	Flash	24	-40 to 85	Industrial

Note: The asterisk () above denotes the device configuration letters from [Table 1](#). Corresponding ROM derivatives will be available on request.*

Summary of Features**Ordering Information**

The ordering code for Infineon Technologies microcontrollers provides an exact reference to the required product. This ordering code identifies:

- The derivative itself, i.e. its function set
- the specified temperature range
- the package and the type of delivery

For the available ordering codes for the XC886/888, please refer to the “**Product Catalog Microcontrollers**” which summarizes all available microcontroller variants.

Note: The ordering codes for the Mask-ROM versions are defined for each product after verification of the respective ROM code.

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2 General Device Information

2.1 Block Diagram

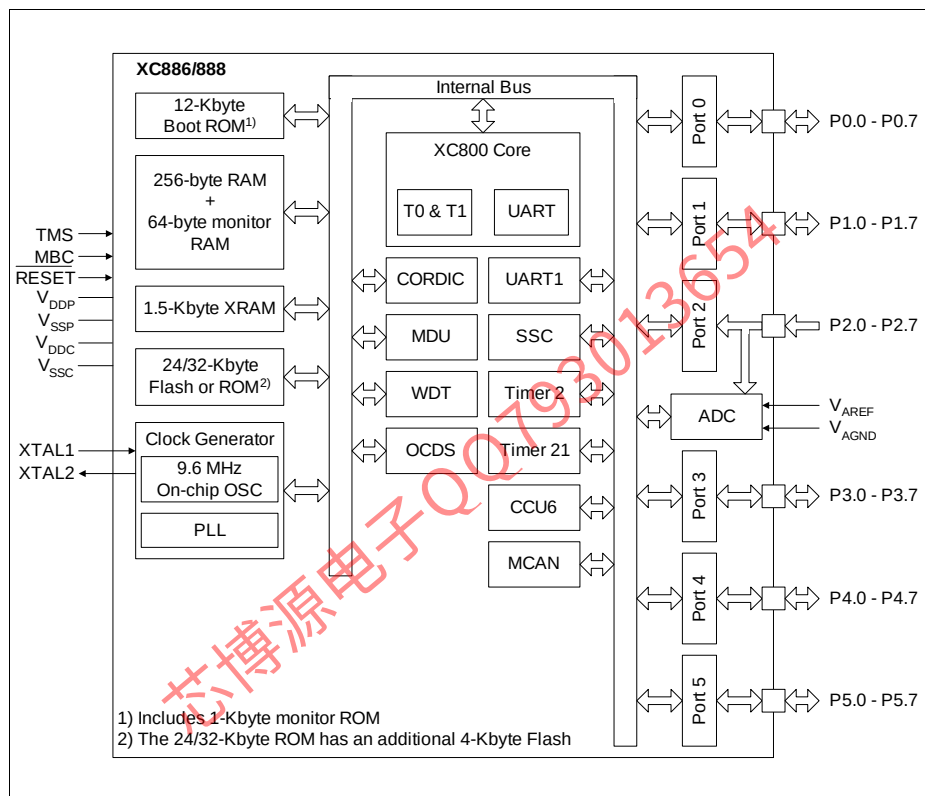


Figure 2 XC886/888 Block Diagram

2.2 Logic Symbol

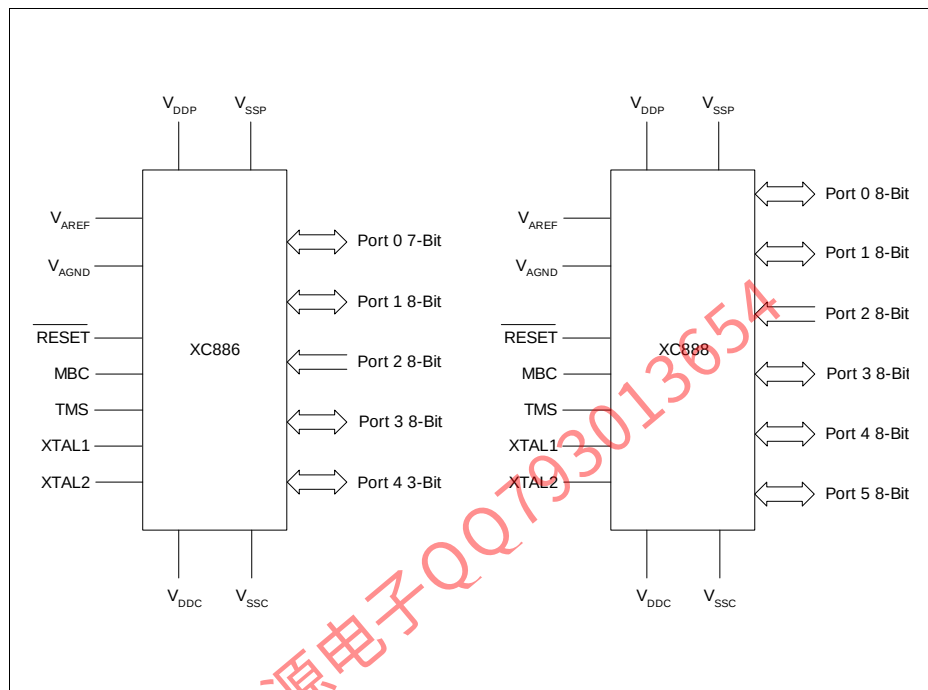


Figure 3 XC886/888 Logic Symbol

2.3 Pin Configuration

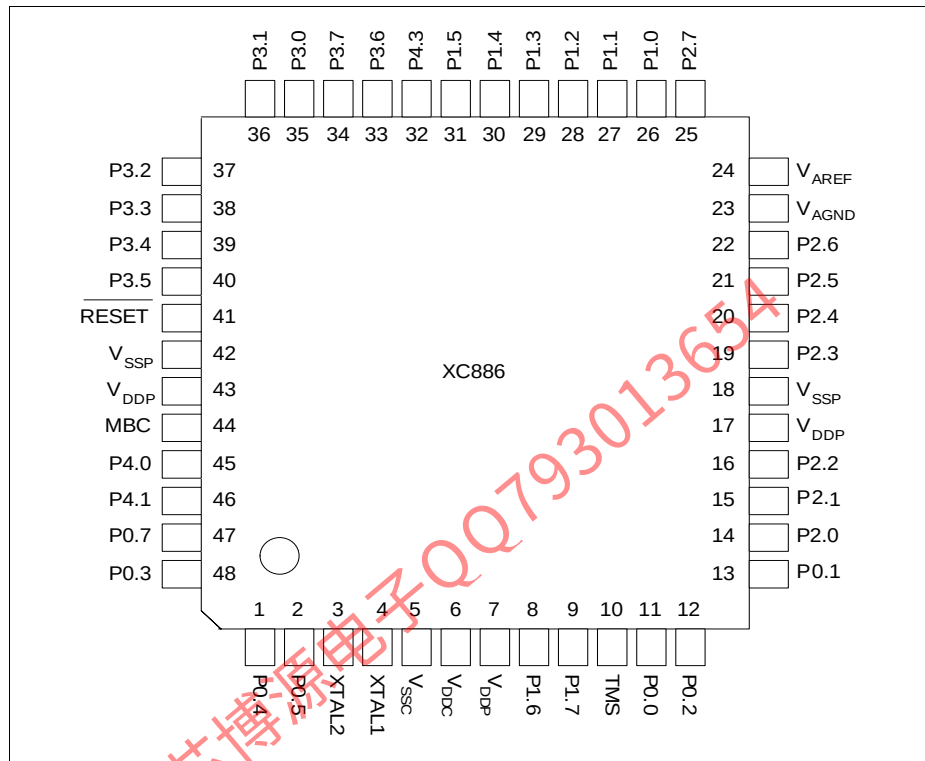


Figure 4 XC886 Pin Configuration, PG-TQFP-48 Package (top view)

General Device Information

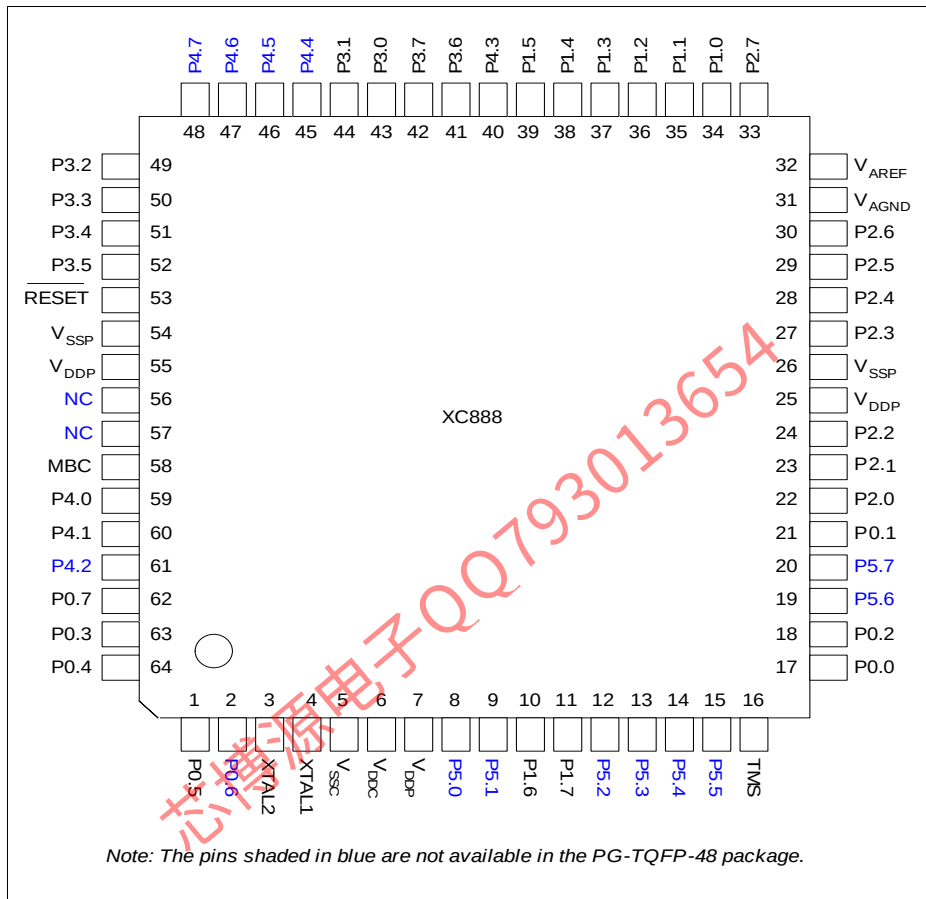


Figure 5 XC888 Pin Configuration, PG-TQFP-64 Package (top view)

2.4 Pin Definitions and Functions

Table 3 Pin Definitions and Functions

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function
P0		I/O		Port 0 Port 0 is an 8-bit bidirectional general purpose I/O port. It can be used as alternate functions for the JTAG, CCU6, UART, UART1, Timer 2, Timer 21, MCAN and SSC.
P0.0	11/17		Hi-Z	TCK_0 JTAG Clock Input T12HR_1 CCU6 Timer 12 Hardware Run Input CC61_1 Input/Output of Capture/Compare channel 1
P0.1	13/21		Hi-Z	CLKOUT_0 Clock Output RXDO_1 UART Transmit Data Output TDI_0 JTAG Serial Data Input T13HR_1 CCU6 Timer 13 Hardware Run Input RXD_1 UART Receive Data Input RXDC1_0 MCAN Node 1 Receiver Input COUT61_1 Output of Capture/Compare channel 1
P0.2	12/18		PU	EXF2_1 Timer 2 External Flag Output CTRAP_2 CCU6 Trap Input TDO_0 JTAG Serial Data Output TXD_1 UART Transmit Data Output/ Clock Output TXDC1_0 MCAN Node 1 Transmitter Output
P0.3	48/63		Hi-Z	SCK_1 SSC Clock Input/Output COUT63_1 Output of Capture/Compare channel 3 RXDO1_0 UART1 Transmit Data Output

General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function	
P0.4	1/64		Hi-Z	MTSR_1	SSC Master Transmit Output/ Slave Receive Input
				CC62_1	Input/Output of Capture/ Compare channel 2
				TXD1_0	UART1 Transmit Data Output/ Clock Output
P0.5	2/1		Hi-Z	MRST_1	SSC Master Receive Input/ Slave Transmit Output
				EXINT0_0	External Interrupt Input 0
				T2EX1_1	Timer 21 External Trigger Input
				RXD1_0	UART1 Receive Data Input
				COUT62_1	Output of Capture/Compare channel 2
P0.6	–/2		PU	GPIO	
P0.7	47/62		PU	CLKOUT_1	Clock Output

General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function
P1		I/O		Port 1 Port 1 is an 8-bit bidirectional general purpose I/O port. It can be used as alternate functions for the JTAG, CCU6, UART, Timer 0, Timer 1, Timer 2, Timer 21, MCAN and SSC.
P1.0	26/34	PU		RXD_0 UART Receive Data Input T2EX Timer 2 External Trigger Input RXDC0_0 MCAN Node 0 Receiver Input
P1.1	27/35	PU		EXINT3 External Interrupt Input 3 T0_1 Timer 0 Input TDO_1 JTAG Serial Data Output TXD_0 UART Transmit Data Output/ Clock Output TXDC0_0 MCAN Node 0 Transmitter Output
P1.2	28/36	PU		SCK_0 SSC Clock Input/Output
P1.3	29/37	PU		MTSR_0 SSC Master Transmit Output/ Slave Receive Input TXDC1_3 MCAN Node 1 Transmitter Output
P1.4	30/38	PU		MRST_0 SSC Master Receive Input/ Slave Transmit Output EXINT0_1 External Interrupt Input 6 RXDC1_3 MCAN Node 1 Receiver Input
P1.5	31/39	PU		CCPOS0_1 CCU6 Hall Input 0 EXINT5 External Interrupt Input 5 T1_1 Timer 1 Input EXF2_0 Timer 2 External Flag Output RXDO_0 UART Transmit Data Output

General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function
P1.6	8/10		PU	CCPOS1_1 CCU6 Hall Input 1 T12HR_0 CCU6 Timer 12 Hardware Run Input EXINT6_0 External Interrupt Input 6 RXDC0_2 MCAN Node 0 Receiver Input T21_1 Timer 21 Input
P1.7	9/11		PU	CCPOS2_1 CCU6 Hall Input 2 T13HR_0 CCU6 Timer 13 Hardware Run Input T2_1 Timer 2 Input TXDC0_2 MCAN Node 0 Transmitter Output P1.5 and P1.6 can be used as a software chip select output for the SSC.

General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function
P2		I		Port 2 Port 2 is an 8-bit general purpose input-only port. It can be used as alternate functions for the digital inputs of the JTAG and CCU6. It is also used as the analog inputs for the ADC.
P2.0	14/22		Hi-Z	CCPOS0_0 CCU6 Hall Input 0 EXINT1_0 External Interrupt Input 1 T12HR_2 CCU6 Timer 12 Hardware Run Input TCK_1 JTAG Clock Input CC61_3 Input of Capture/Compare channel 1
P2.1	15/23		Hi-Z	AN0 Analog Input 0 CCPOS1_0 CCU6 Hall Input 1 EXINT2_0 External Interrupt Input 2 T13HR_2 CCU6 Timer 13 Hardware Run Input TDI_1 JTAG Serial Data Input CC62_3 Input of Capture/Compare channel 2
P2.2	16/24		Hi-Z	AN1 Analog Input 1 CCPOS2_0 CCU6 Hall Input 2 CTRAP_1 CCU6 Trap Input CC60_3 Input of Capture/Compare channel 0
P2.3	19/27		Hi-Z	AN2 Analog Input 2
P2.4	20/28		Hi-Z	AN3 Analog Input 3
P2.5	21/29		Hi-Z	AN4 Analog Input 4
P2.6	22/30		Hi-Z	AN5 Analog Input 5
P2.7	25/33		Hi-Z	AN6 Analog Input 6
			Hi-Z	AN7 Analog Input 7

General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function
P3		I/O		Port 3 Port 3 is an 8-bit bidirectional general purpose I/O port. It can be used as alternate functions for CCU6, UART1, Timer 21 and MCAN.
P3.0	35/43	Hi-Z		CCPOS1_2 CCU6 Hall Input 1 CC60_0 Input/Output of Capture/Compare channel 0
P3.1	36/44	Hi-Z		RXDO1_1 UART1 Transmit Data Output CCPOS0_2 CCU6 Hall Input 0 CC61_2 Input/Output of Capture/Compare channel 1 COUT60_0 Output of Capture/Compare channel 0 TXD1_1 UART1 Transmit Data Output/Clock Output
P3.2	37/49	Hi-Z		CCPOS2_2 CCU6 Hall Input 2 RXDC1_1 MCAN Node 0 Receiver Input RXD1_1 UART1 Receive Data Input CC61_0 Input/Output of Capture/Compare channel 1
P3.3	38/50	Hi-Z		COUT61_0 Output of Capture/Compare channel 1 TXDC1_1 MCAN Node 1 Transmitter Output
P3.4	39/51	Hi-Z		CC62_0 Input/Output of Capture/Compare channel 2 RXDC0_1 MCAN Node 0 Receiver Input T2EX1_0 Timer 21 External Trigger Input
P3.5	40/52	Hi-Z		COUT62_0 Output of Capture/Compare channel 2 EXF21_0 Timer 21 External Flag Output TXDC0_1 MCAN Node 0 Transmitter Output
P3.6	33/41	PD		CTRAP_0 CCU6 Trap Input

General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function	
P3.7	34/42		Hi-Z	EXINT4 COUT63_0	External Interrupt Input 4 Output of Capture/Compare channel 3
P4		I/O		Port 4 Port 4 is an 8-bit bidirectional general purpose I/O port. It can be used as alternate functions for CCU6, Timer 0, Timer 1, Timer 21 and MCAN.	
P4.0	45/59		Hi-Z	RXDC0_3 CC60_1	MCAN Node 0 Receiver Input Output of Capture/Compare channel 0
P4.1	46/60		Hi-Z	TXDC0_3 COUT60_1	MCAN Node 0 Transmitter Output Output of Capture/Compare channel 0
P4.2	–/61		PU	EXINT6_1 T21_0	External Interrupt Input 6 Timer 21 Input
P4.3	32/40		Hi-Z	EXF21_1 COUT63_2	Timer 21 External Flag Output Output of Capture/Compare channel 3
P4.4	–/45		Hi-Z	CCPOS0_3 T0_0 CC61_4	CCU6 Hall Input 0 Timer 0 Input Output of Capture/Compare channel 1
P4.5	–/46		Hi-Z	CCPOS1_3 T1_0 COUT61_2	CCU6 Hall Input 1 Timer 1 Input Output of Capture/Compare channel 1
P4.6	–/47		Hi-Z	CCPOS2_3 T2_0 CC62_2	CCU6 Hall Input 2 Timer 2 Input Output of Capture/Compare channel 2
P4.7	–/48		Hi-Z	CTRAP_3 COUT62_2	CCU6 Trap Input Output of Capture/Compare channel 2

General Device Information

Table 3 Pin Definitions and Functions (cont'd)

Symbol	Pin Number (TQFP-48/64)	Type	Reset State	Function
P5		I/O		Port 5 Port 5 is an 8-bit bidirectional general purpose I/O port. It can be used as alternate functions for UART, UART1 and JTAG.
P5.0	–/8	PU		EXINT1_1 External Interrupt Input 1
P5.1	–/9	PU		EXINT2_1 External Interrupt Input 2
P5.2	–/12	PU		RXD_2 UART Receive Data Input
P5.3	–/13	PU		TXD_2 UART Transmit Data Output/ Clock Output
P5.4	–/14	PU		RXDO_2 UART Transmit Data Output
P5.5	–/15	PU		TDO_2 JTAG Serial Data Output TXD1_2 UART1 Transmit Data Output/ Clock Output
P5.6	–/19	PU		TCK_2 JTAG Clock Input RXDO1_2 UART1 Transmit Data Output
P5.7	–/20	PU		TDI_2 JTAG Serial Data Input RXD1_2 UART1 Receive Data Input
V_{DDP}	7, 17, 43/ 7, 25, 55	–	–	I/O Port Supply (3.3 or 5.0 V)
V_{SSP}	18, 42/26, 54	–	–	I/O Port Ground
V_{DDC}	6/6	–	–	Core Supply Monitor (2.5 V)
V_{SSC}	5/5	–	–	Core Supply Ground
V_{AREF}	24/32	–	–	ADC Reference Voltage
V_{AGND}	23/31	–	–	ADC Reference Ground
XTAL1	4/4	I	Hi-Z	External Oscillator Input (backup for on-chip OSC, normally NC)
XTAL2	3/3	O	Hi-Z	External Oscillator Output (backup for on-chip OSC, normally NC)
TMS	10/16	I	PD	Test Mode Select
RESET	41/53	I	PU	Reset Input
MBC	44/58	I	PU	Monitor & BootStrap Loader Control
NC	–/21, 59, 60	–	–	No Connection

3 Functional Description

3.1 Processor Architecture

The XC886/888 is based on a high-performance 8-bit Central Processing Unit (CPU) that is compatible with the standard 8051 processor. While the standard 8051 processor is designed around a 12-clock machine cycle, the XC886/888 CPU uses a 2-clock machine cycle. This allows fast access to ROM or RAM memories without wait state. Access to the Flash memory, however, requires an additional wait state (one machine cycle). The instruction set consists of 45% one-byte, 41% two-byte and 14% three-byte instructions.

The XC886/888 CPU provides a range of debugging features, including basic stop/start, single-step execution, breakpoint support and read/write access to the data memory, program memory and SFRs.

Figure 6 shows the CPU functional blocks.

Functional Description

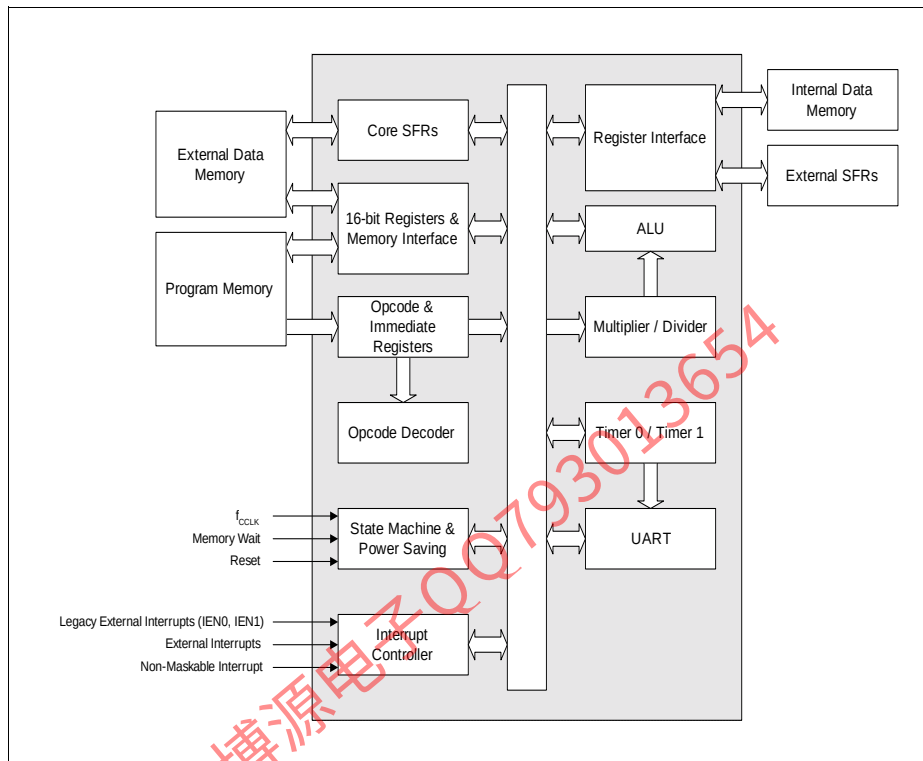


Figure 6 CPU Block Diagram

3.2 Memory Organization

The XC886/888 CPU operates in the following five address spaces:

- 12 Kbytes of Boot ROM program memory
- 256 bytes of internal RAM data memory
- 1.5 Kbytes of XRAM memory
(XRAM can be read/written as program memory or external data memory)
- a 128-byte Special Function Register area
- 24/32 Kbytes of Flash program memory (Flash devices); or
24/32 Kbytes of ROM program memory, with additional 4 Kbytes of Flash (ROM devices)

Figure 7 illustrates the memory address spaces of the 32-Kbyte Flash devices. For the 24-Kbyte Flash devices, the shaded banks are not available.

Functional Description

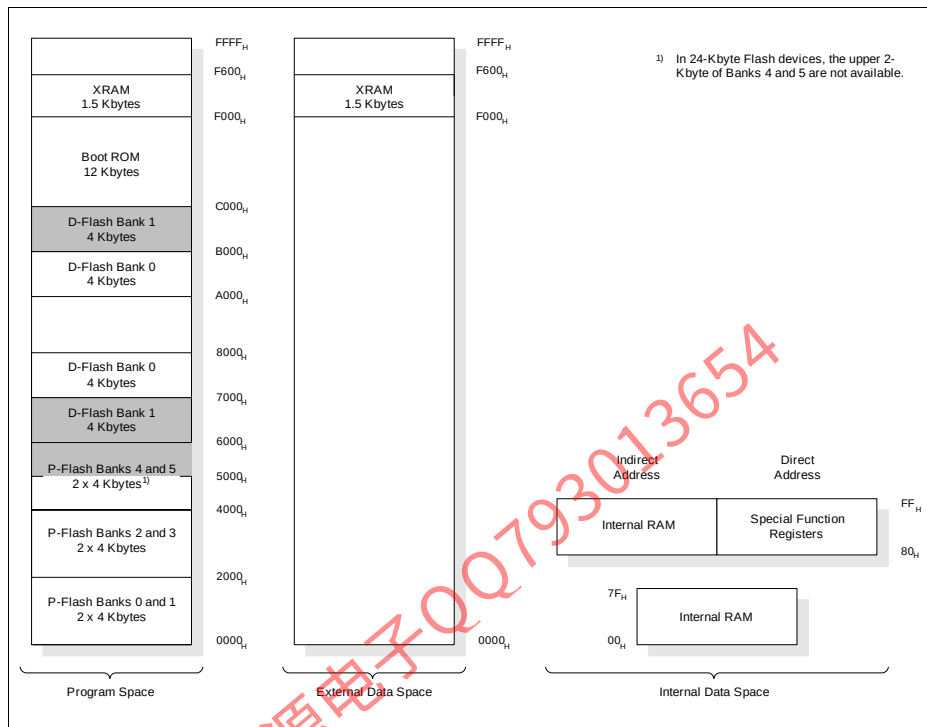


Figure 7 Memory Map of XC886/888 Flash Device

3.2.1 Memory Protection Strategy

The XC886/888 memory protection strategy includes:

- Read-out protection: The user is able to protect the contents in the Flash (for Flash devices) and ROM (for ROM devices) memory from being read
- Flash program and erase protection (for Flash devices only)

Flash memory protection modes are available only for Flash devices:

- Mode 0: Only the P-Flash is protected; the D-Flash is unprotected
- Mode 1: Both the P-Flash and D-Flash are protected

The selection of each protection mode and the restrictions imposed are summarized in [Table 4](#).

Table 4 Flash Protection Modes

Mode	0	1
Activation	Program a valid password via BSL mode 6	
Selection	MSB of password = 0	MSB of password = 1
P-Flash contents can be read by	Read instructions in the P-Flash	Read instructions in the P-Flash or D-Flash
P-Flash program and erase	Not possible	Not possible
D-Flash contents can be read by	Read instructions in any program memory	Read instructions in the P-Flash or D-Flash
D-Flash program	Possible	Not possible
D-Flash erase	Possible, on the condition that bit DFLASHEN in register MISC_CON is set to 1 prior to each erase operation	Not possible

BSL mode 6, which is used for enabling Flash protection, can also be used for disabling Flash protection. Here, the programmed password must be provided by the user. A password match triggers an automatic erase of the protected P-Flash and D-Flash contents, including the programmed password. The Flash protection is then disabled upon the next reset.

Although no protection scheme can be considered infallible, the XC886/888 memory protection strategy provides a very high level of protection for a general purpose microcontroller.

Note: If ROM read-out protection is enabled, only read instructions in the ROM memory can target the ROM contents.

Functional Description

3.2.2 Special Function Register

The Special Function Registers (SFRs) occupy direct internal data memory space in the range 80_H to FF_H . All registers, except the program counter, reside in the SFR area. The SFRs include pointers and registers that provide an interface between the CPU and the on-chip peripherals. As the 128-SFR range is less than the total number of registers required, address extension mechanisms are required to increase the number of addressable SFRs. The address extension mechanisms include:

- Mapping
- Paging

3.2.2.1 Address Extension by Mapping

Address extension is performed at the system level by mapping. The SFR area is extended into two portions: the standard (non-mapped) SFR area and the mapped SFR area. Each portion supports the same address range 80_H to FF_H , bringing the number of addressable SFRs to 256. The extended address range is not directly controlled by the CPU instruction itself, but is derived from bit RMAP in the system control register SYSCON0 at address $8F_H$. To access SFRs in the mapped area, bit RMAP in SFR SYSCON0 must be set. Alternatively, the SFRs in the standard area can be accessed by clearing bit RMAP. The SFR area can be selected as shown in [Figure 8](#).

SYSCON0

System Control Register 0

Reset Value: 00_H

7	6	5	4	3	2	1	0
	0		IMODE		0		RMAP
	r		rw		r		rw



The functions of the shaded bits are not described here

Field	Bits	Type	Description
RMAP	0	rw	Special Function Register Map Control 0 The access to the standard SFR area is enabled. 1 The access to the mapped SFR area is enabled.
0	[7:5], [3:1]	r	Reserved Returns 0 if read; should be written with 0.

Functional Description

Note: The RMAP bit must be cleared/set by ANL or ORL instructions. The rest bits of SYSCON0 should not be modified.

As long as bit RMAP is set, the mapped SFR area can be accessed. This bit is not cleared automatically by hardware. Thus, before standard/mapped registers are accessed, bit RMAP must be cleared/set, respectively, by software.

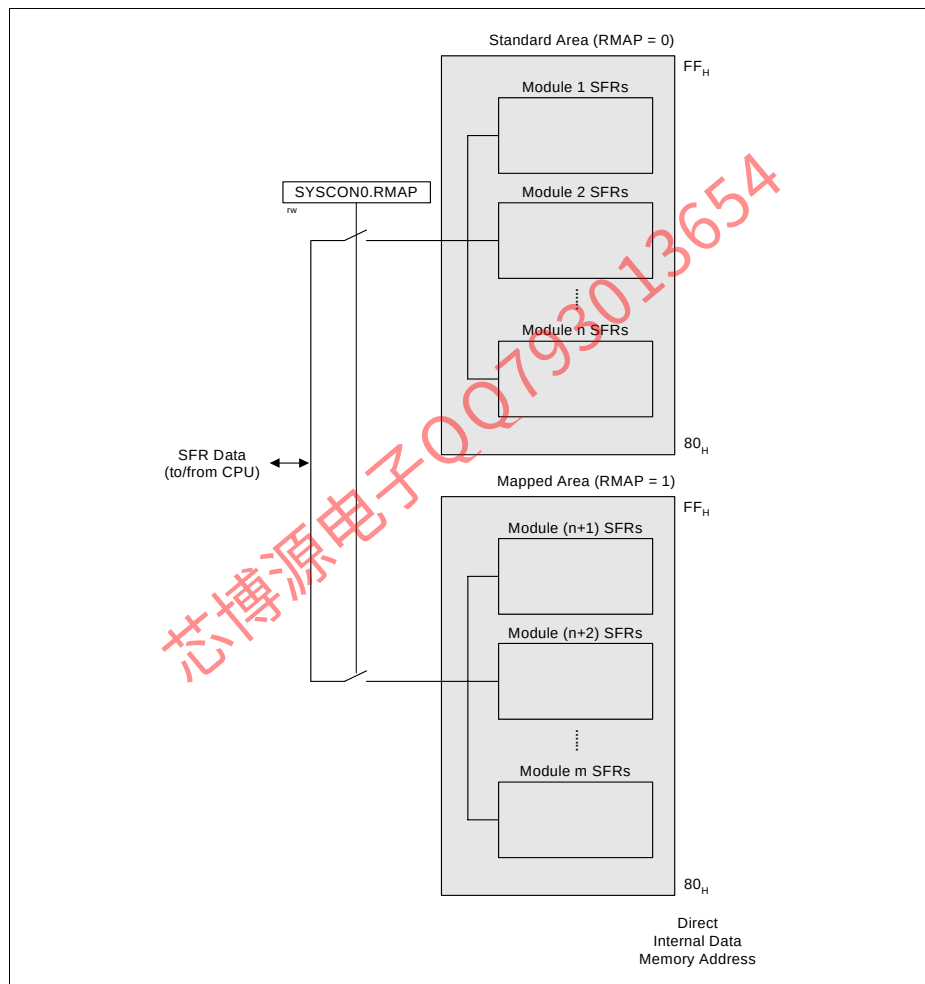


Figure 8 Address Extension by Mapping

3.2.2.2 Address Extension by Paging

Address extension is further performed at the module level by paging. With the address extension by mapping, the XC886/888 has a 256-SFR address range. However, this is still less than the total number of SFRs needed by the on-chip peripherals. To meet this requirement, some peripherals have a built-in local address extension mechanism for increasing the number of addressable SFRs. The extended address range is not directly controlled by the CPU instruction itself, but is derived from bit field PAGE in the module page register MOD_PAGE. Hence, the bit field PAGE must be programmed before accessing the SFR of the target module. Each module may contain a different number of pages and a different number of SFRs per page, depending on the specific requirement. Besides setting the correct RMAP bit value to select the SFR area, the user must also ensure that a valid PAGE is selected to target the desired SFR. A page inside the extended address range can be selected as shown in [Figure 9](#).

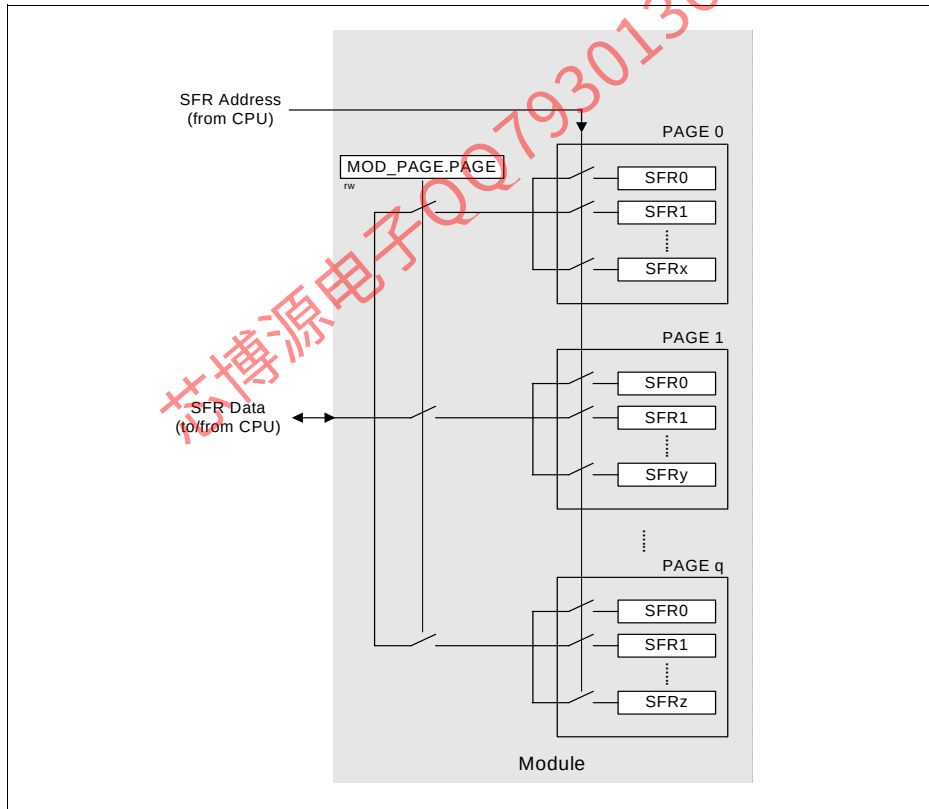


Figure 9 Address Extension by Paging

Functional Description

In order to access a register located in a page different from the actual one, the current page must be left. This is done by reprogramming the bit field PAGE in the page register. Only then can the desired access be performed.

If an interrupt routine is initiated between the page register access and the module register access, and the interrupt needs to access a register located in another page, the current page setting can be saved, the new one programmed and finally, the old page setting restored. This is possible with the storage fields STx (x = 0 - 3) for the save and restore action of the current page setting. By indicating which storage bit field should be used in parallel with the new page value, a single write operation can:

- Save the contents of PAGE in STx before overwriting with the new value (this is done in the beginning of the interrupt routine to save the current page setting and program the new page number); or
- Overwrite the contents of PAGE with the contents of STx, ignoring the value written to the bit positions of PAGE (this is done at the end of the interrupt routine to restore the previous page setting before the interrupt occurred)

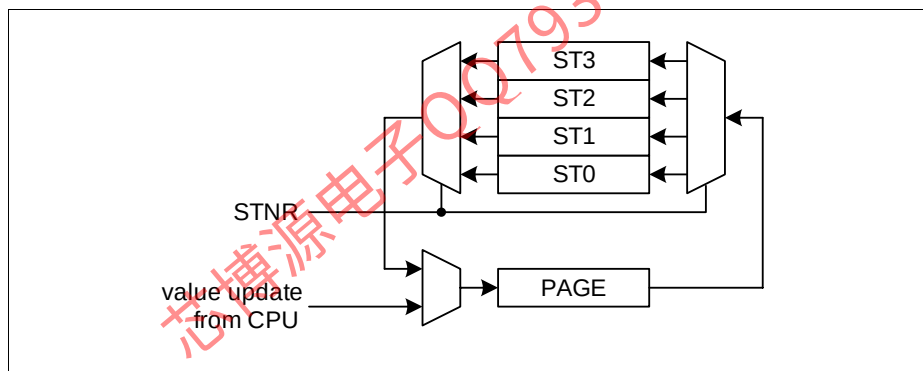


Figure 10 Storage Elements for Paging

With this mechanism, a certain number of interrupt routines (or other routines) can perform page changes without reading and storing the previously used page information. The use of only write operations makes the system simpler and faster. Consequently, this mechanism significantly improves the performance of short interrupt routines.

The XC886/888 supports local address extension for:

- Parallel Ports
- Analog-to-Digital Converter (ADC)
- Capture/Compare Unit 6 (CCU6)
- System Control Registers

Functional Description

The page register has the following definition:

MOD_PAGE

Page Register for module MOD

Reset Value: 00_H

7	6	5	4	3	2	1	0
OP		STNR		0	PAGE		
w		w		r	rw		

Field	Bits	Type	Description
PAGE	[2:0]	rw	Page Bits When written, the value indicates the new page. When read, the value indicates the currently active page.
STNR	[5:4]	w	Storage Number This number indicates which storage bit field is the target of the operation defined by bit field OP. If OP = 10 _B , the contents of PAGE are saved in STx before being overwritten with the new value. If OP = 11 _B , the contents of PAGE are overwritten by the contents of STx. The value written to the bit positions of PAGE is ignored. 00 ST0 is selected. 01 ST1 is selected. 10 ST2 is selected. 11 ST3 is selected.

Functional Description

Field	Bits	Type	Description
OP	[7:6]	w	Operation 0X Manual page mode. The value of STNR is ignored and PAGE is directly written. 10 New page programming with automatic page saving. The value written to the bit positions of PAGE is stored. In parallel, the previous contents of PAGE are saved in the storage bit field STx indicated by STNR. 11 Automatic restore page action. The value written to the bit positions PAGE is ignored and instead, PAGE is overwritten by the contents of the storage bit field STx indicated by STNR.
0	3	r	Reserved Returns 0 if read; should be written with 0.

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Functional Description

3.2.3 Bit Protection Scheme

The bit protection scheme prevents direct software writing of selected bits (i.e., protected bits) using the PASSWD register. When the bit field MODE is 11_B, writing 10011_B to the bit field PASS opens access to writing of all protected bits, and writing 10101_B to the bit field PASS closes access to writing of all protected bits. Note that access is opened for maximum 32 CCLKs if the “close access” password is not written. If “open access” password is written again before the end of 32 CCLK cycles, there will be a recount of 32 CCLK cycles. The protected bits include the N- and K-Divider bits, NDIV and KDIV; the Watchdog Timer enable bit, WDTEN; and the power-down and slow-down enable bits, PD and SD.

PASSWD

Password Register

Reset Value: 07_H

7	6	5	4	3	2	1	0
PASS					PROTECT_S	MODE	
wh					rh	rw	

Field	Bits	Type	Description
MODE	[1:0]	rw	Bit Protection Scheme Control bits 00 Scheme Disabled 11 Scheme Enabled (default) Others: Scheme Enabled These two bits cannot be written directly. To change the value between 11 _B and 00 _B , the bit field PASS must be written with 11000 _B ; only then, will the MODE[1:0] be registered.
PROTECT_S	2	rh	Bit Protection Signal Status bit This bit shows the status of the protection. 0 Software is able to write to all protected bits. 1 Software is unable to write to any protected bits.
PASS	[7:3]	wh	Password bits The Bit Protection Scheme only recognizes three patterns. 11000 _B Enables writing of the bit field MODE. 10011 _B Opens access to writing of all protected bits. 10101 _B Closes access to writing of all protected bits.

Functional Description

3.2.4 XC886/888 Register Overview

The SFRs of the XC886/888 are organized into groups according to their functional units. The contents (bits) of the SFRs are summarized in [Table 5](#) to [Table 18](#), with the addresses of the bitaddressable SFRs appearing in bold typeface.

The CPU SFRs can be accessed in both the standard and mapped memory areas (RMAP = 0 or 1).

Table 5 CPU Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0 or 1										
81 _H	SP Stack Pointer Register	Reset: 07 _H	Bit Field	SP						
			Type	rw						
82 _H	DPL Data Pointer Register Low	Reset: 00 _H	Bit Field	DPL7	DPL6	DPL5	DPL4	DPL3	DPL2	DPL1
			Type	rw	rw	rw	rw	rw	rw	rw
83 _H	DPH Data Pointer Register High	Reset: 00 _H	Bit Field	DPH7	DPH6	DPH5	DPH4	DPH3	DPH2	DPH1
			Type	rw	rw	rw	rw	rw	rw	rw
87 _H	PCON Power Control Register	Reset: 00 _H	Bit Field	SMOD	0		GF1	GF0	0	IDLE
			Type	rw	r		rw	rw	r	rw
88 _H	TCON Timer Control Register	Reset: 00 _H	Bit Field	TF1	TR1	TF0	TR0	IE1	IT1	IE0
			Type	rwh	rw	rwh	rw	rwh	rw	rw
89 _H	TMOD Timer Mode Register	Reset: 00 _H	Bit Field	GATE1	0	T1M		GATE0	0	TOM
			Type	rw	r	rw		rw	r	rw
8A _H	TL0 Timer 0 Register Low	Reset: 00 _H	Bit Field	VAL						
			Type	rwh						
8B _H	TL1 Timer 1 Register Low	Reset: 00 _H	Bit Field	VAL						
			Type	rwh						
8C _H	TH0 Timer 0 Register High	Reset: 00 _H	Bit Field	VAL						
			Type	rwh						
8D _H	TH1 Timer 1 Register High	Reset: 00 _H	Bit Field	VAL						
			Type	rwh						
98 _H	SCON Serial Channel Control Register	Reset: 00 _H	Bit Field	SM0	SM1	SM2	REN	TB8	RB8	TI
			Type	rw	rw	rw	rw	rw	rwh	rwh
99 _H	SBUF Serial Data Buffer Register	Reset: 00 _H	Bit Field	VAL						
			Type	rwh						
A2 _H	EO Extended Operation Register	Reset: 00 _H	Bit Field	0			TRAP EN	0		
			Type	r			rw	r		
			Type	rw			rw	rw		
A8 _H	IE0 Interrupt Enable Register 0	Reset: 00 _H	Bit Field	EA	0	ET2	ES	ET1	EX1	ET0
			Type	rw	r	rw	rw	rw	rw	rw
B8 _H	IP Interrupt Priority Register	Reset: 00 _H	Bit Field	0		PT2	PS	PT1	PX1	PT0
			Type	r		rw	rw	rw	rw	rw
B9 _H	IPH Interrupt Priority Register High	Reset: 00 _H	Bit Field	0		PT2H	PSH	PT1H	PX1H	PT0H
			Type	r		rw	rw	rw	rw	rw
D0 _H	PSW Program Status Word Register	Reset: 00 _H	Bit Field	CY	AC	F0	RS1	RS0	OV	F1
			Type	rwh	rwh	rw	rw	rw	rwh	rw
E0 _H	ACC Accumulator Register	Reset: 00 _H	Bit Field	ACC7	ACC6	ACC5	ACC4	ACC3	ACC2	ACC1
			Type	rw	rw	rw	rw	rw	rw	rw
E8 _H	IE1 Interrupt Enable Register 1	Reset: 00 _H	Bit Field	ECCIP 3	ECCIP 2	ECCIP 1	ECCIP 0	EXM	EX2	ESSC
			Type	rw	rw	rw	rw	rw	rw	rw

Functional Description

Table 5 CPU Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
F0 _H	B B Register Reset: 00 _H	Bit Field	B7	B6	B5	B4	B3	B2	B1	B0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
F8 _H	IP1 Interrupt Priority Register 1 Reset: 00 _H	Bit Field	PCCIP 3	PCCIP 2	PCCIP 1	PCCIP 0	PXM	PX2	PSSC	PADC
		Type	rw	rw	rw	rw	rw	rw	rw	rw
F9 _H	IPH1 Interrupt Priority Register 1 High Reset: 00 _H	Bit Field	PCCIP 3H	PCCIP 2H	PCCIP 1H	PCCIP 0H	PXMH	PX2H	PSSCH	PADC H
		Type	rw	rw	rw	rw	rw	rw	rw	rw

The MDU SFRs can be accessed in the mapped memory area (RMAP = 1).

Table 6 MDU Register Overview

Addr	Register Name		Bit	7	6	5	4	3	2	1	0	
RMAP = 1												
B0 _H	MDUSTAT MDU Status Register	Reset: 00 _H	Bit Field	0						BSY	IERR	IRDY
			Type	r						rh	rwh	rwh
B1 _H	MDUCON MDU Control Register	Reset: 00 _H	Bit Field	IE	IR	RSEL	START	OPCODE				
			Type	rw	rw	rw	rwh	rw				
B2 _H	MD0 MDU Data Register 0	Reset: 00 _H	Bit Field	DATA								
			Type	rw								
	MR0 MDU Data Register 0	Reset: 00 _H	Bit Field	DATA								
			Type	rh								
B3 _H	MD1 MDU Data Register 1	Reset: 00 _H	Bit Field	DATA								
			Type	rw								
	MR1 MDU Data Register 1	Reset: 00 _H	Bit Field	DATA								
			Type	rh								
B4 _H	MD2 MDU Data Register 2	Reset: 00 _H	Bit Field	DATA								
			Type	rw								
	MR2 MDU Data Register 2	Reset: 00 _H	Bit Field	DATA								
			Type	rh								
B5 _H	MD3 MDU Data Register 3	Reset: 00 _H	Bit Field	DATA								
			Type	rw								
	MR3 MDU Data Register 3	Reset: 00 _H	Bit Field	DATA								
			Type	rh								
B6 _H	MD4 MDU Data Register 4 <i>Multiplication/Division Shift/Normalization</i>	Reset: 00 _H	Bit Field	DATA								
			Type	rw								
				0		SLR	SCTR					
			rw		rw		rw					
	MR4 MDU Data Register 4 <i>Multiplication/Division Shift/Normalization</i>	Reset: 00 _H	Bit Field	DATA								
			Type	rh								
				0			SCTR					
			rh			rh						
B7 _H	MD5 MDU Data Register 5	Reset: 00 _H	Bit Field	DATA								
			Type	rw								
	MR5 MDU Data Register 5	Reset: 00 _H	Bit Field	DATA								
			Type	rh								

Functional Description

The CORDIC SFRs can be accessed in the mapped memory area (RMAP = 1).

Table 7 CORDIC Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 1										
9A _H	CD_CORDXL Reset: 00 _H CORDIC X Data Low Byte	Bit Field	DATAL							
		Type	rw							
9B _H	CD_CORDXH Reset: 00 _H CORDIC X Data High Byte	Bit Field	DATAH							
		Type	rw							
9C _H	CD_CORDYL Reset: 00 _H CORDIC Y Data Low Byte	Bit Field	DATAL							
		Type	rw							
9D _H	CD_CORDYH Reset: 00 _H CORDIC Y Data High Byte	Bit Field	DATAH							
		Type	rw							
9E _H	CD_CORDZL Reset: 00 _H CORDIC Z Data Low Byte	Bit Field	DATAL							
		Type	rw							
9F _H	CD_CORDZH Reset: 00 _H CORDIC Z Data High Byte	Bit Field	DATAH							
		Type	rw							
A0 _H	CD_STATC Reset: 00 _H CORDIC Status and Data Control Register	Bit Field	KEEPZ	KEEPY	KEEPX	DMAP	INT_E N	EOC	ERRO R	BSY
		Type	rw	rw	rw	rw	rw	rw	rh	rh
A1 _H	CD_CON Reset: 00 _H CORDIC Control Register	Bit Field	MPS		X_USI GN		ST_MO DE	ROTC	MODE	
		Type	rw		w		rw		rw	rw

The system control SFRs can be accessed in the standard memory area (RMAP = 0).

Table 8 System Control Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0 or 1										
8F _H	SYSCON0 Reset: 00 _H System Control Register 0	Bit Field	0			IMODE	0			RMAP
		Type	r			rw	r			rw
RMAP = 0										
BF _H	SCU_PAGE Reset: 00 _H Page Register	Bit Field	OP		STNR		0	PAGE		
		Type	w		w		r	rw		
RMAP = 0, PAGE 0										
B3 _H	MODPISEL Reset: 00 _H Peripheral Input Select Register	Bit Field	0	URRIS H	JTAGT DIS	JTAGT CKS	EXINT 2IS	EXINT 1IS	EXINT 0IS	URRIS
		Type	r	rw	rw	rw	rw	rw	rw	rw
B4 _H	IRCON0 Reset: 00 _H Interrupt Request Register 0	Bit Field	0	EXINT 6	EXINT 5	EXINT 4	EXINT 3	EXINT 2	EXINT 1	EXINT 0
		Type	r	rw	rw	rw	rw	rw	rw	rw
B5 _H	IRCON1 Reset: 00 _H Interrupt Request Register 1	Bit Field	0	CANS RC2	CANS RC1	ADCS RC1	ADCS RC0	RIR	TIR	EIR
		Type	r	rw	rw	rw	rw	rw	rw	rw
B6 _H	IRCON2 Reset: 00 _H Interrupt Request Register 2	Bit Field	0			CANS RC3	0			CANS RC0
		Type	r			rw	r			rw
B7 _H	EXICON0 Reset: F0 _H External Interrupt Control Register 0	Bit Field	EXINT3		EXINT2		EXINT1		EXINT0	
		Type	rw		rw		rw		rw	
BA _H	EXICON1 Reset: 3F _H External Interrupt Control Register 1	Bit Field	0		EXINT6		EXINT5		EXINT4	
		Type	r		rw		rw		rw	

Functional Description

Table 8 System Control Register Overview (cont'd)

Addr	Register Name	Reset	Bit	7	6	5	4	3	2	1	0	
BB _H	NMICON NMI Control Register	Reset: 00_H	Bit Field	0	NMI ECC	NMI VDDP	NMI VDD	NMI OCDS	NMI FLASH	NMI PLL	NMI WDT	
			Type	r	rw	rw	rw	rw	rw	rw		
BC _H	NMISR NMI Status Register	Reset: 00_H	Bit Field	0	FNMI ECC	FNMI VDDP	FNMI VDD	FNMI OCDS	FNMI FLASH	FNMI PLL	FNMI WDT	
			Type	r	rw	rw	rw	rw	rw	rw		
BD _H	BCON Baud Rate Control Register	Reset: 00_H	Bit Field	BGSEL		0	BRDIS	BRPRE		R		
			Type	rw		r	rw	rw		rw		
BE _H	BG Baud Rate Timer/Reload Register	Reset: 00_H	Bit Field	BR_VALUE								
			Type	rw								
E9 _H	FDCON Fractional Divider Control Register	Reset: 00_H	Bit Field	BGS	SYNEN	ERRSY N	EOFSY N	BRK	NDOV	FDM	FDEN	
			Type	rw	rw	rw	rw	rw	rw	rw		
EA _H	FDSTEP Fractional Divider Reload Register	Reset: 00_H	Bit Field	STEP								
			Type	rw								
EB _H	FDRES Fractional Divider Result Register	Reset: 00_H	Bit Field	RESULT								
			Type	rh								
RMAP = 0, PAGE 1												
B3 _H	ID Identity Register	Reset: 09_H	Bit Field	PRODID					VERID			
			Type	r					r			
B4 _H	PMCON0 Power Mode Control Register 0	Reset: 00_H	Bit Field	0	WDT RST	WKRS	WK SEL	SD	PD	WS		
			Type	r	rw	rw	rw	rw	rw	rw		
B5 _H	PMCON1 Power Mode Control Register 1	Reset: 00_H	Bit Field	0	CDC_D IS	CAN_D IS	MDU DIS	T2_DIS	CCU DIS	SSC DIS	ADC DIS	
			Type	r	rw	rw	rw	rw	rw	rw	rw	
B6 _H	OSC_CON OSC Control Register	Reset: 08_H	Bit Field	0			OSC PD	XPD	OSC SS	ORDR ES	OSCR	
			Type	r			rw	rw	rw	rw	rh	
B7 _H	PLL_CON PLL Control Register	Reset: 90_H	Bit Field	NDIV				VCOB YP	OSC DISC	RESLD	LOCK	
			Type	rw				rw	rw	rw	rh	
BA _H	CMCON Clock Control Register	Reset: 10_H	Bit Field	VCO SEL	KDIV	0	FCCFG	CLKREL				
			Type	rw	rw	r	rw	rw				
BB _H	PASSWD Password Register	Reset: 07_H	Bit Field	PASS					PROTE CT_S	MODE		
			Type	wh					rh	rw		
BC _H	FEAL Flash Error Address Register Low	Reset: 00_H	Bit Field	ECCERRADDR								
			Type	rh								
BD _H	FEAH Flash Error Address Register High	Reset: 00_H	Bit Field	ECCERRADDR								
			Type	rh								
BE _H	COCON Clock Output Control Register	Reset: 00_H	Bit Field	0	TLEN	COUT S	COREL					
			Type	r	rw	rw	rw					
E9 _H	MISC_CON Miscellaneous Control Register	Reset: 00_H	Bit Field	0								DFLAS HEN
			Type	r								rw
RMAP = 0, PAGE 3												
B3 _H	XADDRH On-chip XRAM Address Higher Order	Reset: F0_H	Bit Field	ADDRH								
			Type	rw								

Functional Description

Table 8 System Control Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
B4 _H	IRCON3 Reset: 00_H Interrupt Request Register 3	Bit Field	0		CANS RC5	CCU6S R1	0		CANS RC4	CCU6S R0
		Type	r		rwh	rwh	r		rwh	rwh
B5 _H	IRCON4 Reset: 00_H Interrupt Request Register 4	Bit Field	0		CANS RC7	CCU6S R3	0		CANS RC6	CCU6S R2
		Type	r		rwh	rwh	r		rwh	rwh
B7 _H	MODPSEL1 Reset: 00_H Peripheral Input Select Register 1	Bit Field	EXINT 6IS	0		UR1RIS		T21EXI S	JTAGT DIS1	JTAGT CKS1
		Type	rw	r		rw		rw	rw	rw
BA _H	MODPSEL2 Reset: 00_H Peripheral Input Select Register 2	Bit Field	0				T21IS	T2IS	T1IS	T0IS
		Type	r				rw	rw	rw	rw
BB _H	PMCON2 Reset: 00_H Power Mode Control Register 2	Bit Field	0						UART1 _DIS	T21 _DIS
		Type	r						rw	rw
BD _H	MODSUSP Reset: 00_H Module Suspend Control Register	Bit Field	0			T21SU SP	T2SUS P	T13SU SP	T12SU SP	WDT USP
		Type	r			rw	rw	rw	rw	rw

The WDT SFRs can be accessed in the mapped memory area (RMAP = 1).

Table 9 WDT Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 1										
BB _H	WDTCON Watchdog Timer Control Register Reset: 00 _H	Bit Field	0		WINB EN	WDT PR	0	WDT EN	WDT RS	WDT IN
		Type	r		rw	rh	r	rw	rwh	rw
BC _H	WDTREL Watchdog Timer Reload Register Reset: 00 _H	Bit Field	WDTREL							
		Type	rw							
BD _H	WDTWINB Watchdog Window-Boundary Count Register Reset: 00 _H	Bit Field	WDTWINB							
		Type	rw							
BE _H	WDTL Watchdog Timer Register Low Reset: 00 _H	Bit Field	WDT[7:0]							
		Type	rh							
BF _H	WDTH Watchdog Timer Register High Reset: 00 _H	Bit Field	WDT[15:8]							
		Type	rh							

The Port SFRs can be accessed in the standard memory area (RMAP = 0).

Table 10 Port Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0										
B2 _H	PORT_PAGE Page Register for PORT Reset: 00 _H	Bit Field	OP		STNR		0	PAGE		
		Type	w		w		r	rw		
RMAP = 0, Page 0										
80 _H	P0_DATA P0 Data Register Reset: 00 _H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
86 _H	P0_DIR P0 Direction Register Reset: 00 _H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
90 _H	P1_DATA P1 Data Register Reset: 00 _H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw

Functional Description

Table 10 Port Register Overview (cont'd)

Addr	Register Name		Bit	7	6	5	4	3	2	1	0
91 _H	P1_DIR P1 Direction Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
92 _H	P5_DATA P5 Data Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
93 _H	P5_DIR P5 Direction Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
A0 _H	P2_DATA P2 Data Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
A1 _H	P2_DIR P2 Direction Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
B0 _H	P3_DATA P3 Data Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
B1 _H	P3_DIR P3 Direction Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
C8 _H	P4_DATA P4 Data Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
C9 _H	P4_DIR P4 Direction Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
RMAP = 0, Page 1											
80 _H	P0_PUDSEL P0 Pull-Up/Pull-Down Select Register	Reset: FF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
86 _H	P0_PUDEN P0 Pull-Up/Pull-Down Enable Register	Reset: C4_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
90 _H	P1_PUDSEL P1 Pull-Up/Pull-Down Select Register	Reset: FF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
91 _H	P1_PUDEN P1 Pull-Up/Pull-Down Enable Register	Reset: FF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
92 _H	P5_PUDSEL P5 Pull-Up/Pull-Down Select Register	Reset: FF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
93 _H	P5_PUDEN P5 Pull-Up/Pull-Down Enable Register	Reset: FF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
A0 _H	P2_PUDSEL P2 Pull-Up/Pull-Down Select Register	Reset: FF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
A1 _H	P2_PUDEN P2 Pull-Up/Pull-Down Enable Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
B0 _H	P3_PUDSEL P3 Pull-Up/Pull-Down Select Register	Reset: BF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
B1 _H	P3_PUDEN P3 Pull-Up/Pull-Down Enable Register	Reset: 40_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
C8 _H	P4_PUDSEL P4 Pull-Up/Pull-Down Select Register	Reset: FF_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
C9 _H	P4_PUDEN P4 Pull-Up/Pull-Down Enable Register	Reset: 04_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
RMAP = 0, Page 2											
80 _H	P0_ALTSEL0 P0 Alternate Select 0 Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
86 _H	P0_ALTSEL1 P0 Alternate Select 1 Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	
90 _H	P1_ALTSEL0 P1 Alternate Select 0 Register	Reset: 00_H	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
			Type	rw	rw	rw	rw	rw	rw	rw	

Functional Description

Table 10 Port Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
91 _H	P1_ALTSEL1 Reset: 00 _H P1 Alternate Select 1 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
92 _H	P5_ALTSEL0 Reset: 00 _H P5 Alternate Select 0 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
93 _H	P5_ALTSEL1 Reset: 00 _H P5 Alternate Select 1 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
B0 _H	P3_ALTSEL0 Reset: 00 _H P3 Alternate Select 0 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
B1 _H	P3_ALTSEL1 Reset: 00 _H P3 Alternate Select 1 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
C8 _H	P4_ALTSEL0 Reset: 00 _H P4 Alternate Select 0 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
C9 _H	P4_ALTSEL1 Reset: 00 _H P4 Alternate Select 1 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
RMAP = 0, Page 3										
80 _H	P0_OD Reset: 00 _H P0 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
90 _H	P1_OD Reset: 00 _H P1 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
92 _H	P5_OD Reset: 00 _H P5 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
B0 _H	P3_OD Reset: 00 _H P3 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
C8 _H	P4_OD Reset: 00 _H P4 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw

The ADC SFRs can be accessed in the standard memory area (RMAP = 0).

Table 11 ADC Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0	
RMAP = 0											
D1 _H	ADC_PAGE Page Register for ADC	Reset: 00 _H	Bit Field	OP		STNR		0	PAGE		
			Type	w		w		r	rw		
RMAP = 0, Page 0											
CA _H	ADC_GLOBCTR Global Control Register	Reset: 30 _H	Bit Field	ANON	DW	CTC		0			
			Type	rw	rw	rw		r			
CB _H	ADC_GLOBSTR Global Status Register	Reset: 00 _H	Bit Field	0		CHNR		0	SAM PLE	BUSY	
			Type	r		rh		r	rh	rh	
CC _H	ADC_PRAR Priority and Arbitration Register	Reset: 00 _H	Bit Field	ASEN1	ASEN0	0	ARBM	CSM1	PRI01	CSM0	PRI00
			Type	rw	rw	r	rw	rw	rw	rw	rw
CD _H	ADC_LCBR Limit Check Boundary Register	Reset: B7 _H	Bit Field	BOUND1				BOUND0			
			Type	rw				rw			
CE _H	ADC_INPCR0 Input Class Register 0	Reset: 00 _H	Bit Field	STC							
			Type	rw							
CF _H	ADC_ETRCR External Trigger Control Register	Reset: 00 _H	Bit Field	SYNEN 1	SYNEN 0	ETRSEL1		ETRSEL0			
			Type	rw	rw	rw		rw			
RMAP = 0, Page 1											

Functional Description

Table 11 ADC Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
CA _H	ADC_CHCTR0 Reset: 00 _H Channel Control Register 0	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
CB _H	ADC_CHCTR1 Reset: 00 _H Channel Control Register 1	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
CC _H	ADC_CHCTR2 Reset: 00 _H Channel Control Register 2	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
CD _H	ADC_CHCTR3 Reset: 00 _H Channel Control Register 3	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
CE _H	ADC_CHCTR4 Reset: 00 _H Channel Control Register 4	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
CF _H	ADC_CHCTR5 Reset: 00 _H Channel Control Register 5	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
D2 _H	ADC_CHCTR6 Reset: 00 _H Channel Control Register 6	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
D3 _H	ADC_CHCTR7 Reset: 00 _H Channel Control Register 7	Bit Field	0		LCC		0		RESRSEL	
		Type	r		rw		r		rw	
RMAP = 0, Page 2										
CA _H	ADC_RESR0L Reset: 00 _H Result Register 0 Low	Bit Field	RESULT[1:0]		0	VF	DRC	CHNR		
		Type	rh		r	rh	rh	rh		
CB _H	ADC_RESR0H Reset: 00 _H Result Register 0 High	Bit Field	RESULT[9:2]							
		Type	rh							
CC _H	ADC_RESR1L Reset: 00 _H Result Register 1 Low	Bit Field	RESULT[1:0]		0	VF	DRC	CHNR		
		Type	rh		r	rh	rh	rh		
CD _H	ADC_RESR1H Reset: 00 _H Result Register 1 High	Bit Field	RESULT[9:2]							
		Type	rh							
CE _H	ADC_RESR2L Reset: 00 _H Result Register 2 Low	Bit Field	RESULT[1:0]		0	VF	DRC	CHNR		
		Type	rh		r	rh	rh	rh		
CF _H	ADC_RESR2H Reset: 00 _H Result Register 2 High	Bit Field	RESULT[9:2]							
		Type	rh							
D2 _H	ADC_RESR3L Reset: 00 _H Result Register 3 Low	Bit Field	RESULT[1:0]		0	VF	DRC	CHNR		
		Type	rh		r	rh	rh	rh		
D3 _H	ADC_RESR3H Reset: 00 _H Result Register 3 High	Bit Field	RESULT[9:2]							
		Type	rh							
RMAP = 0, Page 3										
CA _H	ADC_RESRA0L Reset: 00 _H Result Register 0, View A Low	Bit Field	RESULT[2:0]			VF	DRC	CHNR		
		Type	rh			rh	rh	rh		
CB _H	ADC_RESRA0H Reset: 00 _H Result Register 0, View A High	Bit Field	RESULT[10:3]							
		Type	rh							
CC _H	ADC_RESRA1L Reset: 00 _H Result Register 1, View A Low	Bit Field	RESULT[2:0]			VF	DRC	CHNR		
		Type	rh			rh	rh	rh		
CD _H	ADC_RESRA1H Reset: 00 _H Result Register 1, View A High	Bit Field	RESULT[10:3]							
		Type	rh							
CE _H	ADC_RESRA2L Reset: 00 _H Result Register 2, View A Low	Bit Field	RESULT[2:0]			VF	DRC	CHNR		
		Type	rh			rh	rh	rh		
CF _H	ADC_RESRA2H Reset: 00 _H Result Register 2, View A High	Bit Field	RESULT[10:3]							
		Type	rh							
D2 _H	ADC_RESRA3L Reset: 00 _H Result Register 3, View A Low	Bit Field	RESULT[2:0]			VF	DRC	CHNR		
		Type	rh			rh	rh	rh		
D3 _H	ADC_RESRA3H Reset: 00 _H Result Register 3, View A High	Bit Field	RESULT[10:3]							
		Type	rh							

Functional Description

Table 11 ADC Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0, Page 4										
CA _H	ADC_RCR0 Reset: 00 _H Result Control Register 0	Bit Field	VFCTR	WFR	FEN	IEN	0			DRCT R
		Type	rw	rw	rw	rw	r			rw
CB _H	ADC_RCR1 Reset: 00 _H Result Control Register 1	Bit Field	VFCTR	WFR	FEN	IEN	0			DRCT R
		Type	rw	rw	rw	rw	r			rw
CC _H	ADC_RCR2 Reset: 00 _H Result Control Register 2	Bit Field	VFCTR	WFR	FEN	IEN	0			DRCT R
		Type	rw	rw	rw	rw	r			rw
CD _H	ADC_RCR3 Reset: 00 _H Result Control Register 3	Bit Field	VFCTR	WFR	FEN	IEN	0			DRCT R
		Type	rw	rw	rw	rw	r			rw
CE _H	ADC_VFCR Reset: 00 _H Valid Flag Clear Register	Bit Field	0				VFC3	VFC2	VFC1	VFC0
		Type	r				w	w	w	w
RMAP = 0, Page 5										
CA _H	ADC_CHINFR Reset: 00 _H Channel Interrupt Flag Register	Bit Field	CHINF 7	CHINF 6	CHINF 5	CHINF 4	CHINF 3	CHINF 2	CHINF 1	CHINF 0
		Type	rh	rh	rh	rh	rh	rh	rh	rh
CB _H	ADC_CHINCR Reset: 00 _H Channel Interrupt Clear Register	Bit Field	CHINC 7	CHINC 6	CHINC 5	CHINC 4	CHINC 3	CHINC 2	CHINC 1	CHINC 0
		Type	w	w	w	w	w	w	w	w
CC _H	ADC_CHINSR Reset: 00 _H Channel Interrupt Set Register	Bit Field	CHINS 7	CHINS 6	CHINS 5	CHINS 4	CHINS 3	CHINS 2	CHINS 1	CHINS 0
		Type	w	w	w	w	w	w	w	w
CD _H	ADC_CHINPR Reset: 00 _H Channel Interrupt Node Pointer Register	Bit Field	CHINP 7	CHINP 6	CHINP 5	CHINP 4	CHINP 3	CHINP 2	CHINP 1	CHINP 0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
CE _H	ADC_EVINFR Reset: 00 _H Event Interrupt Flag Register	Bit Field	EVINF 7	EVINF 6	EVINF 5	EVINF 4	0		EVINF 1	EVINF 0
		Type	rh	rh	rh	rh	r		rh	rh
CF _H	ADC_EVINC Reset: 00 _H Event Interrupt Clear Flag Register	Bit Field	EVINC 7	EVINC 6	EVINC 5	EVINC 4	0		EVINC 1	EVINC 0
		Type	w	w	w	w	r		w	w
D2 _H	ADC_EVINSR Reset: 00 _H Event Interrupt Set Flag Register	Bit Field	EVINS 7	EVINS 6	EVINS 5	EVINS 4	0		EVINS 1	EVINS 0
		Type	w	w	w	w	r		w	w
D3 _H	ADC_EVINPR Reset: 00 _H Event Interrupt Node Pointer Register	Bit Field	EVINP 7	EVINP 6	EVINP 5	EVINP 4	0		EVINP 1	EVINP 0
		Type	rw	rw	rw	rw	r		rw	rw
RMAP = 0, Page 6										
CA _H	ADC_CRCR1 Reset: 00 _H Conversion Request Control Register 1	Bit Field	CH7	CH6	CH5	CH4	0			
		Type	rwh	rwh	rwh	rwh	r			
CB _H	ADC_CRPR1 Reset: 00 _H Conversion Request Pending Register 1	Bit Field	CHP7	CHP6	CHP5	CHP4	0			
		Type	rwh	rwh	rwh	rwh	r			
CC _H	ADC_CMR1 Reset: 00 _H Conversion Request Mode Register 1	Bit Field	Rsv	LDEV	CLR PND	SCAN	ENSI	ENTR	ENGT	
		Type	r	w	w	rw	rw	rw	rw	
CD _H	ADC_QMR0 Reset: 00 _H Queue Mode Register 0	Bit Field	CEV	TREV	FLUSH	CLRV	0	ENTR	ENGT	
		Type	w	w	w	w	r	rw	rw	

Functional Description

Table 11 ADC Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
CE _H	ADC_QSR0 Queue Status Register 0 Reset: 20 _H	Bit Field	Rsv	0	EMPTY	EV	0			FILL
		Type	r	r	rh	rh		r		rh
CF _H	ADC_Q0R0 Queue 0 Register 0 Reset: 00 _H	Bit Field	EXTR	ENSI	RF	V	0			REQCHNR
		Type	rh	rh	rh	rh	r			rh
D2 _H	ADC_QBUR0 Queue Backup Register 0 Reset: 00 _H	Bit Field	EXTR	ENSI	RF	V	0			REQCHNR
		Type	rh	rh	rh	rh	r			rh
D2 _H	ADC_QINR0 Queue Input Register 0 Reset: 00 _H	Bit Field	EXTR	ENSI	RF		0			REQCHNR
		Type	w	w	w		r			w

The Timer 2 SFRs can be accessed in the standard memory area (RMAP = 0).

Table 12 Timer 2 Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
C0 _H	T2_T2CON Timer 2 Control Register Reset: 00 _H	Bit Field	TF2	EXF2	0	EXEN2	TR2	0		CP/ RL2
		Type	rwh	rwh		rw	rwh	r		rw
C1 _H	T2_T2MOD Timer 2 Mode Register Reset: 00 _H	Bit Field	T2 REGS	T2 RHEN	EDGE SEL	PREN		T2PRE		DCEN
		Type	rw	rw	rw	rw		rw		rw
C2 _H	T2_RC2L Timer 2 Reload/Capture Register Low Reset: 00 _H	Bit Field						RC2		
		Type						rwh		
C3 _H	T2_RC2H Timer 2 Reload/Capture Register High Reset: 00 _H	Bit Field						RC2		
		Type						rwh		
C4 _H	T2_T2L Timer 2 Register Low Reset: 00 _H	Bit Field						THL2		
		Type						rwh		
C5 _H	T2_T2H Timer 2 Register High Reset: 00 _H	Bit Field						THL2		
		Type						rwh		

The Timer 21 SFRs can be accessed in the standard memory area (RMAP = 1).

Table 13 T21 Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 1										
C0 _H	T2CON Timer 2 Control Register Reset: 00 _H	Bit Field	TF2	EXF2	0	0	EXEN2	TR2	C/T2	CP/ RL2
		Type	rwh	rwh	r	r	rw	rwh	rw	rw
C1 _H	T2MOD Timer 2 Mode Register Reset: 00 _H	Bit Field	T2 REGS	T2 RHEN	EDGE SEL	PREN		T2PRE		DCEN
		Type	rw	rw	rw	rw		rw		rw
C2 _H	RC2L Timer 2 Reload/Capture Register Low Reset: 00 _H	Bit Field						RC2		
		Type						rwh		
C3 _H	RC2H Timer 2 Reload/Capture Register High Reset: 00 _H	Bit Field						RC2		
		Type						rwh		
C4 _H	T2L Timer 2 Register Low Reset: 00 _H	Bit Field						THL2		
		Type						rwh		
C5 _H	T2H Timer 2 Register High Reset: 00 _H	Bit Field						THL2		
		Type						rwh		

Functional Description

The CCU6 SFRs can be accessed in the standard memory area (RMAP = 0).

Table 14 CCU6 Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0	
RMAP = 0											
A3 _H	CCU6_PAGE Page Register for CCU6	Reset: 00 _H	Bit Field	OP		STNR		0	PAGE		
			Type	w		w		r	rw		
RMAP = 0, Page 0											
9A _H	CCU6_CC63SRL Capture/Compare Shadow Register for Channel CC63 Low	Reset: 00 _H	Bit Field	CC63SL							
			Type	rw							
9B _H	CCU6_CC63SRH Capture/Compare Shadow Register for Channel CC63 High	Reset: 00 _H	Bit Field	CC63SH							
			Type	rw							
9C _H	CCU6_TCTR4L Timer Control Register 4 Low	Reset: 00 _H	Bit Field	T12 STD	T12 STR	0		DTRES	T12 RES	T12RS	T12RR
			Type	w	w	r		w	w	w	w
9D _H	CCU6_TCTR4H Timer Control Register 4 High	Reset: 00 _H	Bit Field	T13 STD	T13 STR	0			T13 RES	T13RS	T13RR
			Type	w	w	r			w	w	w
9E _H	CCU6_MCMOUTSL Multi-Channel Mode Output Shadow Register Low	Reset: 00 _H	Bit Field	STRM CM	0	MCMPS					
			Type	w	r	rw					
9F _H	CCU6_MCMOUTSH Multi-Channel Mode Output Shadow Register High	Reset: 00 _H	Bit Field	STRHP	0	CURHS			EXPHS		
			Type	w	r	rw			rw		
A4 _H	CCU6_ISR Capture/Compare Interrupt Status Register Low	Reset: 00 _H	Bit Field	RT12P M	RT12O M	RCC62 F	RCC62 R	RCC61 F	RCC61 R	RCC60 F	RCC60 R
			Type	w	w	w	w	w	w	w	w
A5 _H	CCU6_ISRH Capture/Compare Interrupt Status Register High	Reset: 00 _H	Bit Field	RSTR	RIDLE	RWHE	RCHE	0	RTRPF	RT13 PM	RT13 CM
			Type	w	w	w		r	w	w	w
A6 _H	CCU6_CMPMODIFL Compare State Modification Register Low	Reset: 00 _H	Bit Field	0	MCC63 S	0		MCC62 S		MCC61 S	MCC60 S
			Type	r	w	r		w		w	w
A7 _H	CCU6_CMPMODIFH Compare State Modification Register High	Reset: 00 _H	Bit Field	0	MCC63 R	0		MCC62 R		MCC61 R	MCC60 R
			Type	r	w	r		w		w	w
FA _H	CCU6_CC60SRL Capture/Compare Shadow Register for Channel CC60 Low	Reset: 00 _H	Bit Field	CC60SL							
			Type	rwh							
FB _H	CCU6_CC60SRH Capture/Compare Shadow Register for Channel CC60 High	Reset: 00 _H	Bit Field	CC60SH							
			Type	rwh							
FC _H	CCU6_CC61SRL Capture/Compare Shadow Register for Channel CC61 Low	Reset: 00 _H	Bit Field	CC61SL							
			Type	rwh							
FD _H	CCU6_CC61SRH Capture/Compare Shadow Register for Channel CC61 High	Reset: 00 _H	Bit Field	CC61SH							
			Type	rwh							
FE _H	CCU6_CC62SRL Capture/Compare Shadow Register for Channel CC62 Low	Reset: 00 _H	Bit Field	CC62SL							
			Type	rwh							
FF _H	CCU6_CC62SRH Capture/Compare Shadow Register for Channel CC62 High	Reset: 00 _H	Bit Field	CC62SH							
			Type	rwh							

Functional Description

Table 14 CCU6 Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0, Page 1										
9A _H	CCU6_CC63RL Reset: 00_H Capture/Compare Register for Channel CC63 Low	Bit Field	CC63VL							
		Type	rh							
9B _H	CCU6_CC63RH Reset: 00_H Capture/Compare Register for Channel CC63 High	Bit Field	CC63VH							
		Type	rh							
9C _H	CCU6_T12PRL Reset: 00_H Timer T12 Period Register Low	Bit Field	T12PVL							
		Type	rwh							
9D _H	CCU6_T12PRH Reset: 00_H Timer T12 Period Register High	Bit Field	T12PVH							
		Type	rwh							
9E _H	CCU6_T13PRL Reset: 00_H Timer T13 Period Register Low	Bit Field	T13PVL							
		Type	rwh							
9F _H	CCU6_T13PRH Reset: 00_H Timer T13 Period Register High	Bit Field	T13PVH							
		Type	rwh							
A4 _H	CCU6_T12DTCL Reset: 00_H Dead-Time Control Register for Timer T12 Low	Bit Field	DTM							
		Type	rw							
A5 _H	CCU6_T12DTCH Reset: 00_H Dead-Time Control Register for Timer T12 High	Bit Field	0	DTR2	DTR1	DTR0	0	DTE2	DTE1	DTE0
		Type	r	rh	rh	rh	r	rw	rw	rw
A6 _H	CCU6_TCTR0L Reset: 00_H Timer Control Register 0 Low	Bit Field	CTM	CDIR	STE12	T12R	T12 PRE	T12CLK		
		Type	rw	rh	rh	rh	rw	rw		
A7 _H	CCU6_TCTR0H Reset: 00_H Timer Control Register 0 High	Bit Field	0		STE13	T13R	T13 PRE	T13CLK		
		Type	r		rh	rh	rw	rw		
FA _H	CCU6_CC60RL Reset: 00_H Capture/Compare Register for Channel CC60 Low	Bit Field	CC60VL							
		Type	rh							
FB _H	CCU6_CC60RH Reset: 00_H Capture/Compare Register for Channel CC60 High	Bit Field	CC60VH							
		Type	rh							
FC _H	CCU6_CC61RL Reset: 00_H Capture/Compare Register for Channel CC61 Low	Bit Field	CC61VL							
		Type	rh							
FD _H	CCU6_CC61RH Reset: 00_H Capture/Compare Register for Channel CC61 High	Bit Field	CC61VH							
		Type	rh							
FE _H	CCU6_CC62RL Reset: 00_H Capture/Compare Register for Channel CC62 Low	Bit Field	CC62VL							
		Type	rh							
FF _H	CCU6_CC62RH Reset: 00_H Capture/Compare Register for Channel CC62 High	Bit Field	CC62VH							
		Type	rh							
RMAP = 0, Page 2										
9A _H	CCU6_T12MSELL Reset: 00_H T12 Capture/Compare Mode Select Register Low	Bit Field	MSEL61				MSEL60			
		Type	rw				rw			
9B _H	CCU6_T12MSELH Reset: 00_H T12 Capture/Compare Mode Select Register High	Bit Field	DBYP	HSYNC			MSEL62			
		Type	rw	rw			rw			

Functional Description

Table 14 CCU6 Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
9C _H	CCU6_IENL Reset: 00_H Capture/Compare Interrupt Enable Register Low	Bit Field	ENT12 PM	ENT12 OM	ENCC 62F	ENCC 62R	ENCC 61F	ENCC 61R	ENCC 60F	ENCC 60R
		Type	rw	rw	rw	rw	rw	rw	rw	rw
9D _H	CCU6_IENH Reset: 00_H Capture/Compare Interrupt Enable Register High	Bit Field	ENSTR	EN IDLE	EN WHE	EN CHE	0	EN TRPF	ENT13 PM	ENT13 CM
		Type	rw	rw	rw	rw	r	rw	rw	rw
9E _H	CCU6_INPL Reset: 40_H Capture/Compare Interrupt Node Pointer Register Low	Bit Field	INPCHE		INPCC62		INPCC61		INPCC60	
		Type	rw		rw		rw		rw	
9F _H	CCU6_INPH Reset: 39_H Capture/Compare Interrupt Node Pointer Register High	Bit Field	0		INPT13		INPT12		INPERR	
		Type	r		rw		rw		rw	
A4 _H	CCU6_ISSL Reset: 00_H Capture/Compare Interrupt Status Set Register Low	Bit Field	ST12P M	ST12O M	SCC62 F	SCC62 R	SCC61 F	SCC61 R	SCC60 F	SCC60 R
		Type	w	w	w	w	w	w	w	w
A5 _H	CCU6_ISSH Reset: 00_H Capture/Compare Interrupt Status Set Register High	Bit Field	SSTR	SIDLE	SWHE	SCHE	SWHC	STRPF	ST13 PM	ST13 CM
		Type	w	w	w	w	w	w	w	w
A6 _H	CCU6_PSLR Reset: 00_H Passive State Level Register	Bit Field	PSL63	0						
		Type	rwh	rwh						
A7 _H	CCU6_MCMCTR Reset: 00_H Multi-Channel Mode Control Register	Bit Field	0		SWSYN		0		SWSEL	
		Type	r		rw		r		rw	
FA _H	CCU6_TCTR2L Reset: 00_H Timer Control Register 2 Low	Bit Field	0	T13TED		T13TEC			T13 SSC	T12 SSC
		Type	r	rw		rw			rw	rw
FB _H	CCU6_TCTR2H Reset: 00_H Timer Control Register 2 High	Bit Field	0				T13RSEL		T12RSEL	
		Type	r				rw		rw	
FC _H	CCU6_MODCTRL Reset: 00_H Modulation Control Register Low	Bit Field	MC MEN	0		T12MODEN				
		Type	rw	r		rw				
FD _H	CCU6_MODCTRH Reset: 00_H Modulation Control Register High	Bit Field	ECT13 O	0		T13MODEN				
		Type	rw	r		rw				
FE _H	CCU6_TRPCTRL Reset: 00_H Trap Control Register Low	Bit Field	0					TRPM2	TRPM1	TRPM0
		Type	r					rw	rw	rw
FF _H	CCU6_TRPCTRH Reset: 00_H Trap Control Register High	Bit Field	TRPPE N	TRPEN 13	TRPEN					
		Type	rw	rw	rw					
RMAP = 0, Page 3										
9A _H	CCU6_MCMOUTL Reset: 00_H Multi-Channel Mode Output Register Low	Bit Field	0	R		MCMP				
		Type	r	rh		rh				
9B _H	CCU6_MCMOUTH Reset: 00_H Multi-Channel Mode Output Register High	Bit Field	0			CURH			EXPH	
		Type	r			rh			rh	
9C _H	CCU6_ISL Reset: 00_H Capture/Compare Interrupt Status Register Low	Bit Field	T12PM	T12OM	ICC62F	ICC62 R	ICC61F	ICC61 R	ICC60F	ICC60 R
		Type	rh	rh	rh	rh	rh	rh	rh	rh
9D _H	CCU6_ISH Reset: 00_H Capture/Compare Interrupt Status Register High	Bit Field	STR	IDLE	WHE	CHE	TRPS	TRPF	T13PM	T13CM
		Type	rh	rh	rh	rh	rh	rh	rh	rh
9E _H	CCU6_PISEL0L Reset: 00_H Port Input Select Register 0 Low	Bit Field	ISTRP		ISCC62		ISCC61		ISCC60	
		Type	rw		rw		rw		rw	

Functional Description

Table 14 CCU6 Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
9F _H	CCU6_PISEL0H Reset: 00_H Port Input Select Register 0 High	Bit Field	IST12HR		ISPOS2		ISPOS1		ISPOS0	
		Type	rw		rw		rw		rw	
A4 _H	CCU6_PISEL2 Reset: 00_H Port Input Select Register 2	Bit Field	0						IST13HR	
		Type	r						rw	
FA _H	CCU6_T12L Reset: 00_H Timer T12 Counter Register Low	Bit Field	T12CVL							
		Type	rwh							
FB _H	CCU6_T12H Reset: 00_H Timer T12 Counter Register High	Bit Field	T12CVH							
		Type	rwh							
FC _H	CCU6_T13L Reset: 00_H Timer T13 Counter Register Low	Bit Field	T13CVL							
		Type	rwh							
FD _H	CCU6_T13H Reset: 00_H Timer T13 Counter Register High	Bit Field	T13CVH							
		Type	rwh							
FE _H	CCU6_CMPSTATL Reset: 00_H Compare State Register Low	Bit Field	0	CC63 ST	CCPO S2	CCPO S1	CCPO S0	CC62 ST	CC61 ST	CC60 ST
		Type	r	rh	rh	rh	rh	rh	rh	rh
FF _H	CCU6_CMPSTATH Reset: 00_H Compare State Register High	Bit Field	T13IM	COUT 63PS	COUT 62PS	CC62 PS	COUT 61PS	CC61 PS	COUT 60PS	CC60 PS
		Type	rwh	rwh	rwh	rwh	rwh	rwh	rwh	rwh

The UART1 SFRs can be accessed in the mapped memory area (RMAP = 1).

Table 15 UART1 Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 1										
C8 _H	SCON Reset: 00 _H Serial Channel Control Register	Bit Field	SM0	SM1	SM2	REN	TB8	RB8	TI	RI
		Type	rw	rw	rw	rw	rw	rwh	rwh	rwh
C9 _H	SBUF Reset: 00 _H Serial Data Buffer Register	Bit Field	VAL							
		Type	rwh							
CA _H	BCON Reset: 00 _H Baud Rate Control Register	Bit Field	0				BRPRE			R
		Type	r				rw			rw
CB _H	BG Reset: 00 _H Baud Rate Timer/Reload Register	Bit Field	BR_VALUE							
		Type	rwh							
CC _H	FDCON Reset: 00 _H Fractional Divider Control Register	Bit Field	0				NDOV		FDM	FDEN
		Type	r				rwh		rw	rw
CD _H	FDSTEP Reset: 00 _H Fractional Divider Reload Register	Bit Field	STEP							
		Type	rw							
CE _H	FDRES Reset: 00 _H Fractional Divider Result Register	Bit Field	RESULT							
		Type	rh							

The SSC SFRs can be accessed in the standard memory area (RMAP = 0).

Table 16 SSC Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0										
A9 _H	SSC_PISEL Reset: 00 _H Port Input Select Register	Bit Field	0					CIS	SIS	MIS
		Type	r					rw	rw	rw

Functional Description

Table 16 SSC Register Overview

AA _H	SSC_CONL Control Register Low Programming Mode	Reset: 00_H	Bit Field	LB	PO	PH	HB	BM			
	Operating Mode		Type	rw	rw	rw	rw	rw			
			Bit Field	0				BC			
AB _H	SSC_CONH Control Register High Programming Mode	Reset: 00_H	Bit Field	EN	MS	0	AREN	BEN	PEN	REN	TEN
	Operating Mode		Type	rw	rw	r	rw	rw	rw	rw	rw
			Bit Field	EN	MS	0	BSY	BE	PE	RE	TE
AC _H	SSC_TBL Transmitter Buffer Register Low	Reset: 00_H	Bit Field	TB_VALUE							
			Type	rw							
			Bit Field	RB_VALUE							
AD _H	SSC_RBL Receiver Buffer Register Low	Reset: 00_H	Type	rh							
			Bit Field	BR_VALUE							
			Type	rw							
AE _H	SSC_BRL Baudrate Timer Reload Register Low	Reset: 00_H	Bit Field	BR_VALUE							
			Type	rw							
			Bit Field	BR_VALUE							
AF _H	SSC_BRH Baudrate Timer Reload Register High	Reset: 00_H	Bit Field	BR_VALUE							
			Type	rw							
			Bit Field	BR_VALUE							
			Type	rw							

The MultiCAN SFRs can be accessed in the standard memory area (RMAP = 0).

Table 17 MultiCAN Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0										
D8 _H	ADCON CAN Address/Data Control Register	Reset: 00_H	Bit Field	V3	V2	V1	V0	AUAD		BSY
			Type	rw	rw	rw	rw	rw		rh
			Bit Field	CA9	CA8	CA7	CA6	CA5	CA4	CA3
D9 _H	ADL CAN Address Low Register	Reset: 00_H	Type	rw	rw	rw	rw	rw	rw	rw
			Bit Field	0				CA13	CA12	CA11
			Type	r				rw	rw	rw
DA _H	ADH CAN Address High Register	Reset: 00_H	Bit Field	0				CA13	CA12	CA11
			Type	r				rw	rw	rw
			Bit Field	0				CA13	CA12	CA11
DB _H	DATA0 CAN Data Register 0	Reset: 00_H	Type	r				rw	rw	rw
			Bit Field	CD				CD		
			Type	rw				rw		
DC _H	DATA1 CAN Data Register 1	Reset: 00_H	Bit Field	CD				CD		
			Type	rw				rw		
			Bit Field	CD				CD		
DD _H	DATA2 CAN Data Register 2	Reset: 00_H	Type	rw				rw		
			Bit Field	CD				CD		
			Type	rw				rw		
DE _H	DATA3 CAN Data Register 3	Reset: 00_H	Bit Field	CD				CD		
			Type	rw				rw		
			Bit Field	CD				CD		
			Type	rw				rw		

The OCDS SFRs can be accessed in the mapped memory area (RMAP = 1).

Table 18 OCDS Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 1										
E9 _H	MMCR2 Monitor Mode Control 2 Register	Reset: 10_H	Bit Field	STMO DE	EXBC	DSUSP	MBCO N	ALTDI	MMEP	MMOD E
			Type	rw	rw	rw	rw	rw	rw	rh
			Bit Field	MEXIT _P	MEXIT	0	MSTEP	MRAM S_P	MRAM S	TRF
F1 _H	MMCR Monitor Mode Control Register	Reset: 00_H	Type	w	hw	r	rw	w	rw	rh
			Bit Field	MEXIT _P	MEXIT	0	MSTEP	MRAM S_P	MRAM S	TRF
			Type	w	hw	r	rw	w	rw	rh

Functional Description

Table 18 OCDS Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
F2 _H	MMSR Reset: 00_H Monitor Mode Status Register	Bit Field	MBCA M	MBCIN	EXBF	SWBF	HWB3 F	HWB2 F	HWB1 F	HWB0 F
		Type	rw	rwh	rwh	rwh	rwh	rwh	rwh	rwh
F3 _H	MMBPCR Reset: 00_H BreakPoints Control Register	Bit Field	SWBC	HWB3C		HWB2C		HWB1 C	HWB0C	
		Type	rw	rw		rw		rw	rw	
F4 _H	MMICR Reset: 00_H Monitor Mode Interrupt Control Register	Bit Field	DVECT	DRETR	COM RST	MST SEL	MMUIE _P	MMUIE	RRIE_ P	RRIE
		Type	rwh	rwh	rwh	rh	w	rw	w	rw
F5 _H	MMDR Reset: 00_H Monitor Mode Data Transfer Register Receive Transmit	Bit Field	MMRR							
		Type	rh							
		Bit Field	MMTR							
		Type	w							
F6 _H	HWBPSR Reset: 00_H Hardware Breakpoints Select Register	Bit Field	0			BPSEL _P	BPSEL			
		Type	r			w	rw			
F7 _H	HWBPDR Reset: 00_H Hardware Breakpoints Data Register	Bit Field	HWBPxx							
		Type	rw							
EB _H	MMWR1 Reset: 00_H Monitor Work Register 1	Bit Field	MMWR1							
		Type	rw							
EC _H	MMWR2 Reset: 00_H Monitor Work Register 2	Bit Field	MMWR2							
		Type	rw							

3.3 Flash Memory

The Flash memory provides an embedded user-programmable non-volatile memory, allowing fast and reliable storage of user code and data. It is operated from a single 2.5 V supply from the Embedded Voltage Regulator (EVR) and does not require additional programming or erasing voltage. The sectorization of the Flash memory allows each sector to be erased independently.

Features:

- In-System Programming (ISP) via UART
- In-Application Programming (IAP)
- Error Correction Code (ECC) for dynamic correction of single-bit errors
- Background program and erase operations for CPU load minimization
- Support for aborting erase operation
- Minimum program width¹⁾ of 32-byte for D-Flash and 64-byte for P-Flash
- 1-sector minimum erase width
- 1-byte read access
- 135.1 ns minimum read access time ($3 \times t_{\text{CCLK}} @ f_{\text{CCLK}} = 24 \text{ MHz} \pm 7.5 \% ^{2)}$)
- Operating supply voltage: $2.5 \text{ V} \pm 7.5 \%$
- Program time: $2.3 \text{ ms}^{3)}$
- Erase time: $120 \text{ ms}^{3)}$

Table 19 shows the Flash data retention and endurance targets⁴⁾.

Table 19 Flash Data Retention and Endurance Targets

Retention up to	Endurance up to	Programming Temperature	Size
20 years	1,000 cycles	0 – 100°C	15 Kbytes
5 years	10,000 cycles	-40 – 125°C	896 bytes
2 years	70,000 cycles	-40 – 125°C	512 bytes
2 years	100,000 cycles	-40 – 125°C	128 bytes

¹⁾ P-Flash: 64-byte wordline can only be programmed once, i.e., one gate disturb allowed.

D-Flash: 32-byte wordline can be programmed twice, i.e., two gate disturbs allowed.

²⁾ $f_{\text{sys}} = 96 \text{ MHz} \pm 7.5\%$ ($f_{\text{CCLK}} = 24 \text{ MHz} \pm 7.5\%$) is the maximum frequency range for Flash read access.

³⁾ $f_{\text{sys}} = 96 \text{ MHz} \pm 7.5\%$ is the only frequency range for Flash programming and erasing. f_{sysmin} is used for obtaining the worst case timing.

⁴⁾ Specification according to operating temperature profile with 0.2ppm error rate.

Functional Description

3.3.1 Flash Bank Sectorization

The XC886/888 product family offers Flash devices with either 24 Kbytes or 32 Kbytes of embedded Flash memory. Each Flash device consists of Program Flash (P-Flash) bank(s) and a single Data Flash (D-Flash) bank with different sectorization shown in [Figure 11](#). Both types can be used for code and data storage. The label “Data” neither implies that the D-Flash is mapped to the data memory region, nor that it can only be used for data storage. It is used to distinguish the different Flash bank sectorizations. The XC886/888 ROM devices offer a single 4-Kbyte D-Flash bank.

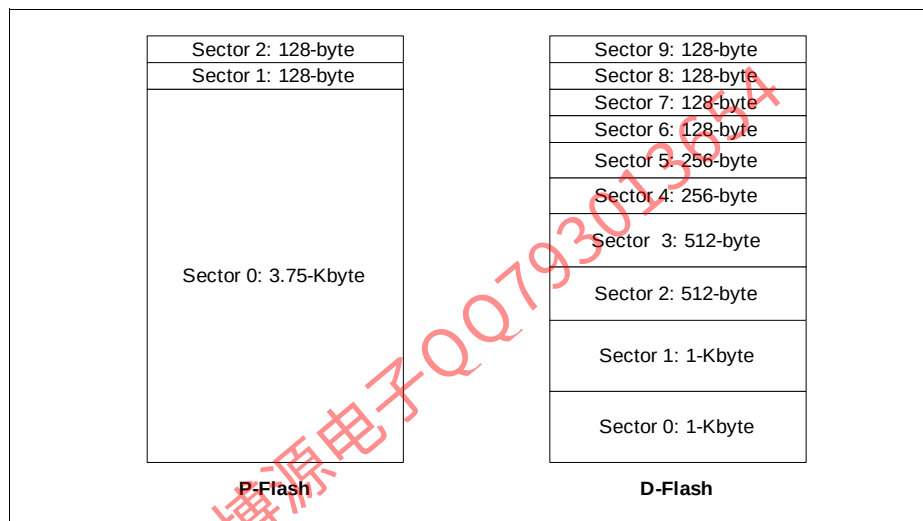


Figure 11 Flash Bank Sectorization

The internal structure of each Flash bank represents a sector architecture for flexible erase capability. The minimum erase width is always a complete sector, and sectors can be erased separately or in parallel. Contrary to standard EPROMs, erased Flash memory cells contain 0s.

The D-Flash bank is divided into more physical sectors for extended erasing and reprogramming capability; even numbers for each sector size are provided to allow greater flexibility and the ability to adapt to a wide range of application requirements.

Functional Description

3.3.2 Flash Programming Width

For the P-Flash banks, a programmed wordline (WL) must be erased before it can be reprogrammed as the Flash cells can only withstand one gate disturb. This means that the entire sector containing the WL must be erased since it is impossible to erase a single WL.

For the D-Flash bank, the same WL can be programmed twice before erasing is required as the Flash cells are able to withstand two gate disturbs. Hence, it is possible to program the same WL, for example, with 16 bytes of data in two times (see [Figure 12](#)).

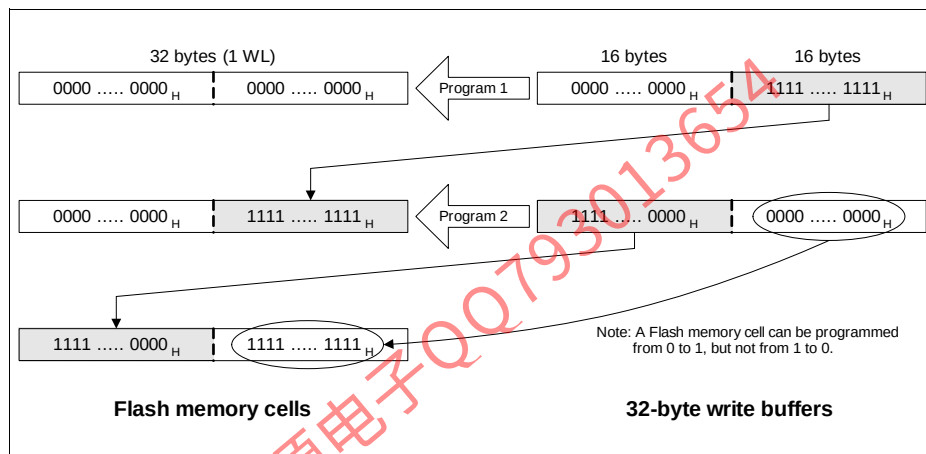


Figure 12 D-Flash Programming

Note: When programming a D-Flash WL the second time, the previously programmed Flash memory cells (whether 0s or 1s) should be reprogrammed with 0s to retain its original contents and to prevent “over-programming”.

3.4 Interrupt System

The XC800 Core supports one non-maskable interrupt (NMI) and 14 maskable interrupt requests. In addition to the standard interrupt functions supported by the core, e.g., configurable interrupt priority and interrupt masking, the XC886/888 interrupt system provides extended interrupt support capabilities such as the mapping of each interrupt vector to several interrupt sources to increase the number of interrupt sources supported, and additional status registers for detecting and determining the interrupt source.

3.4.1 Interrupt Source

Figure 13 to **Figure 17** give a general overview of the interrupt sources and illustrates the request and control flags.

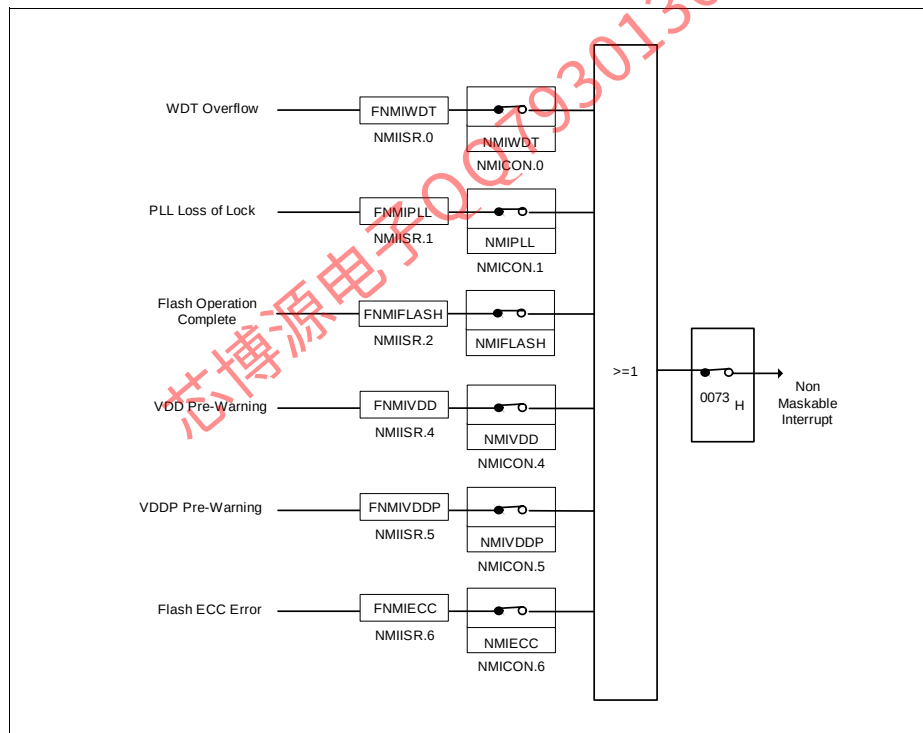


Figure 13 Non-Maskable Interrupt Request Sources

Functional Description

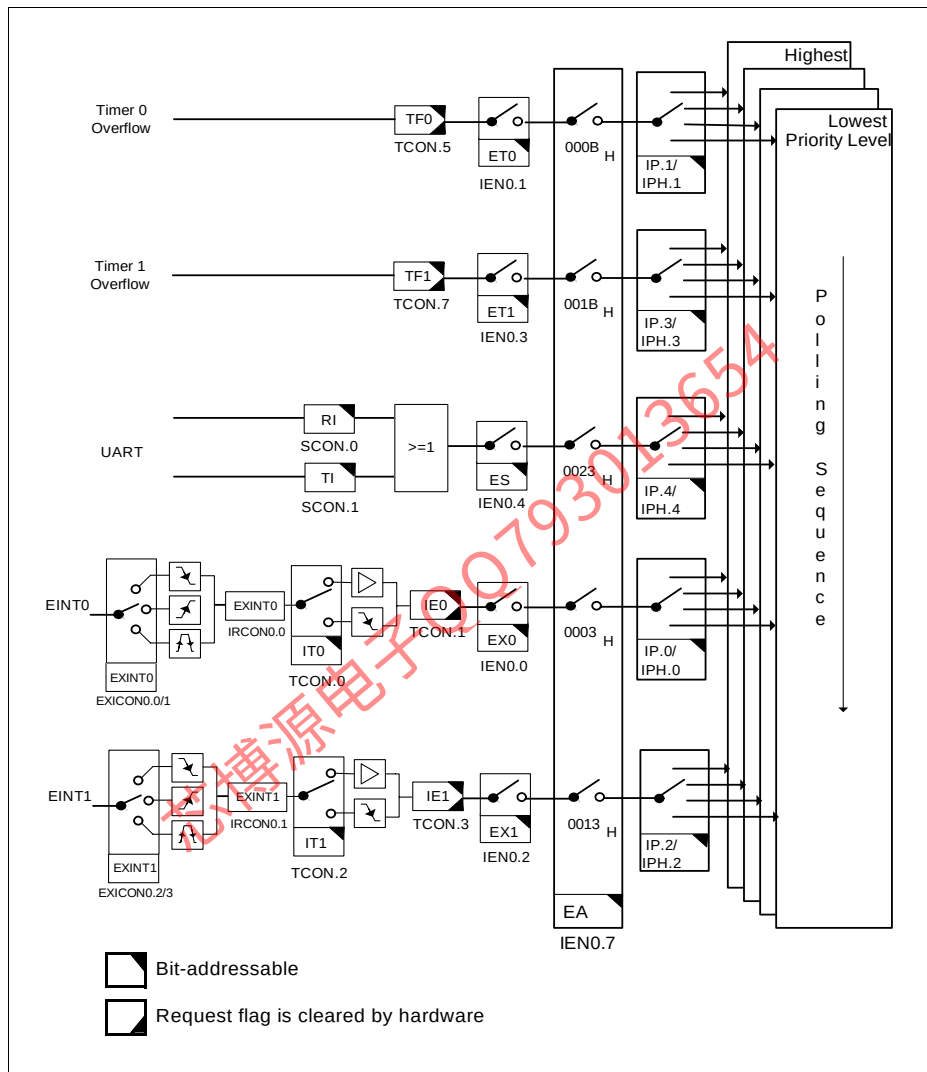


Figure 14 Interrupt Request Sources (Part 1)

Functional Description

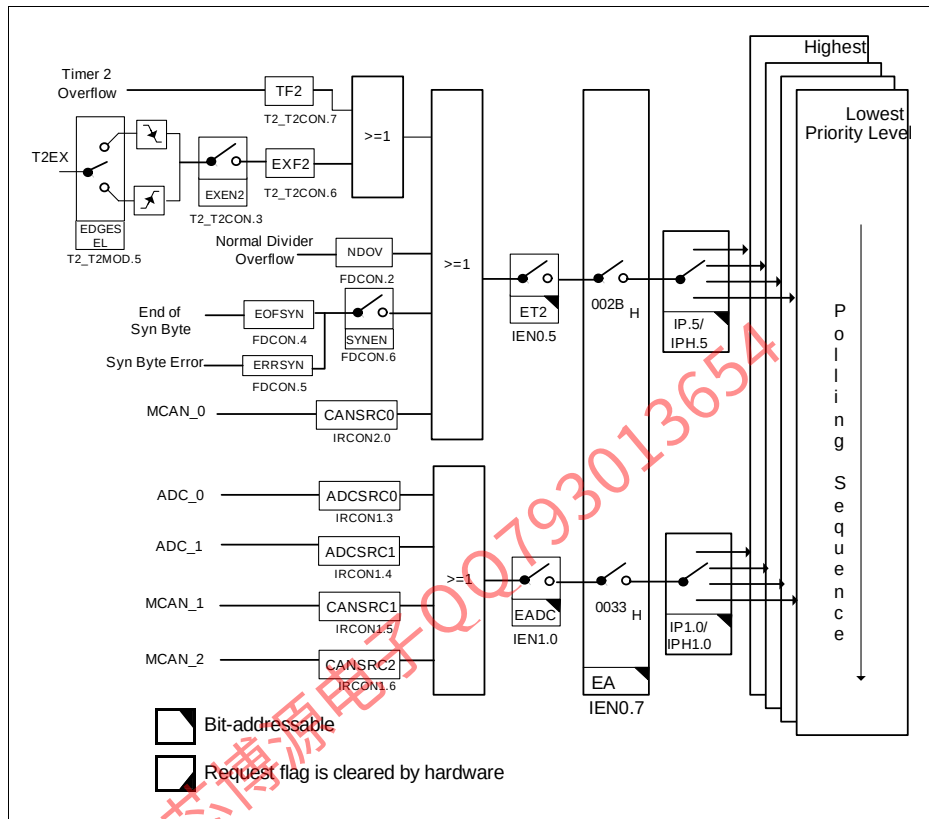


Figure 15 Interrupt Request Sources (Part 2)

Functional Description

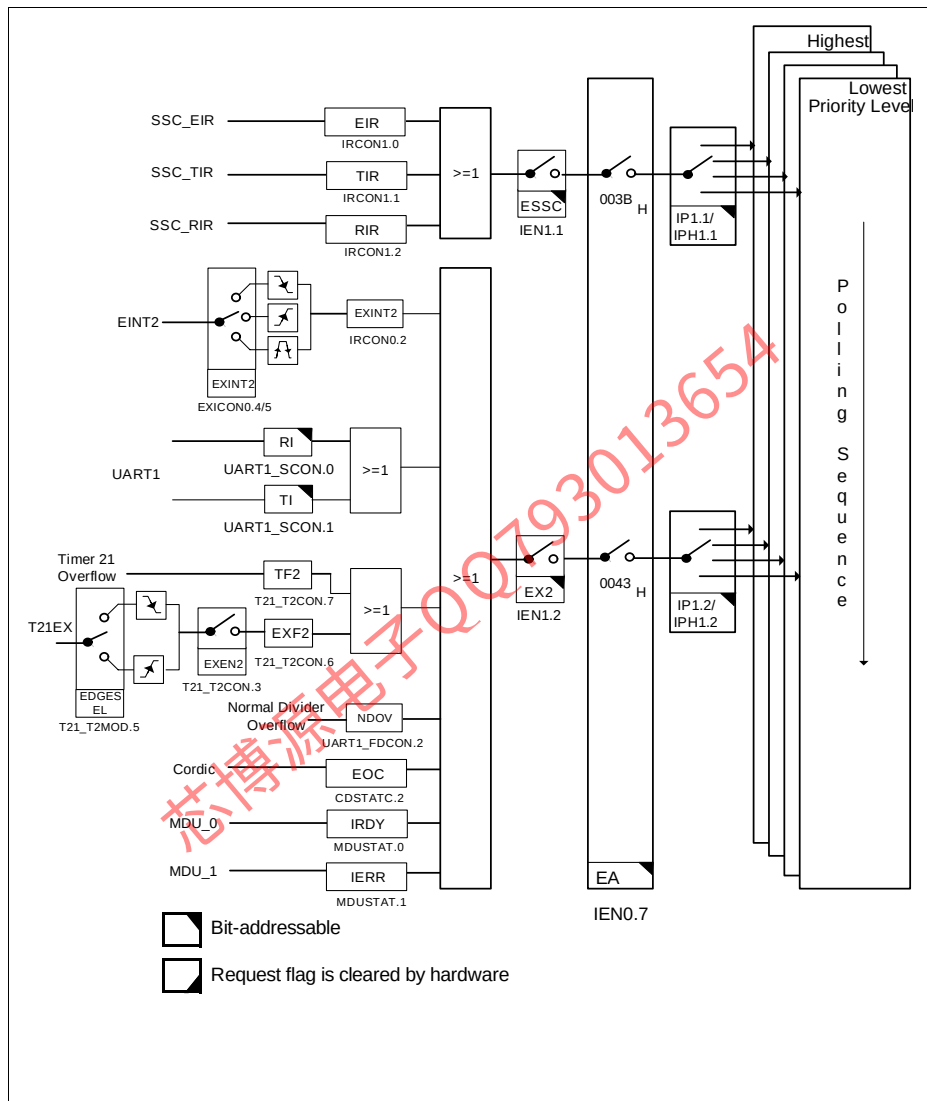


Figure 16 Interrupt Request Sources (Part 3)

Functional Description

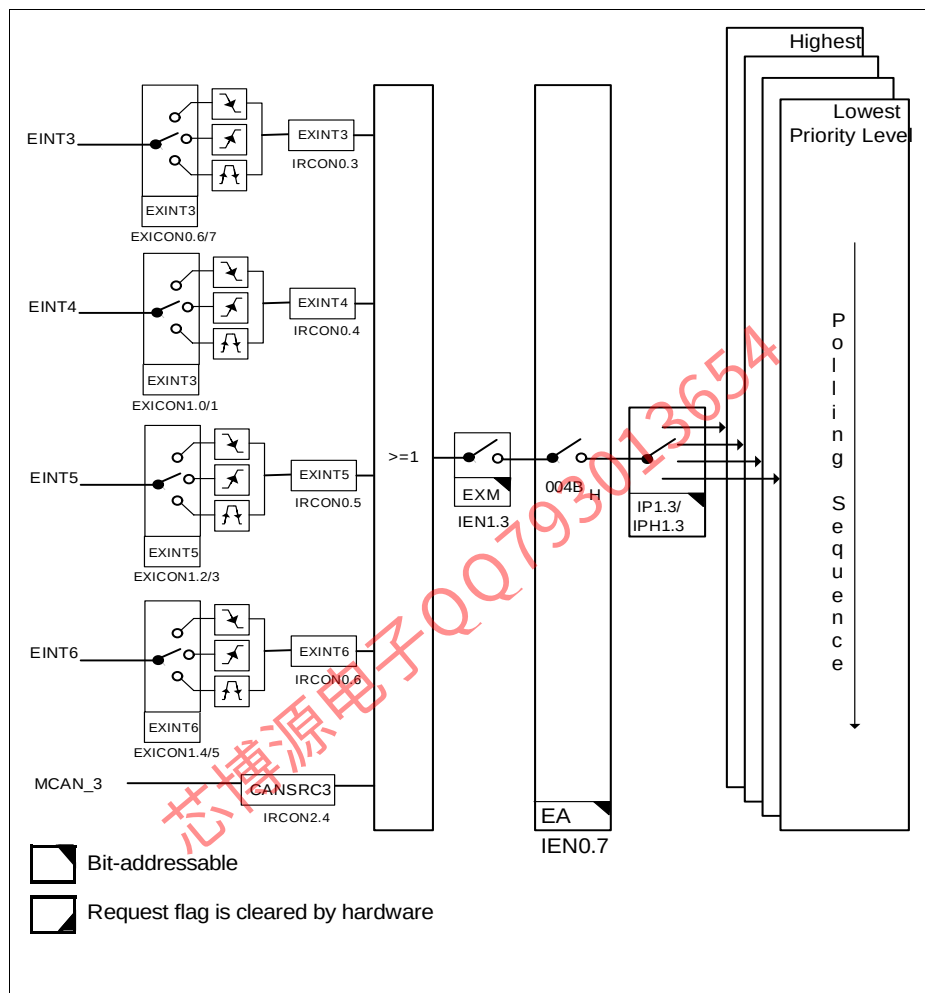


Figure 17 Interrupt Request Sources (Part 4)

Functional Description

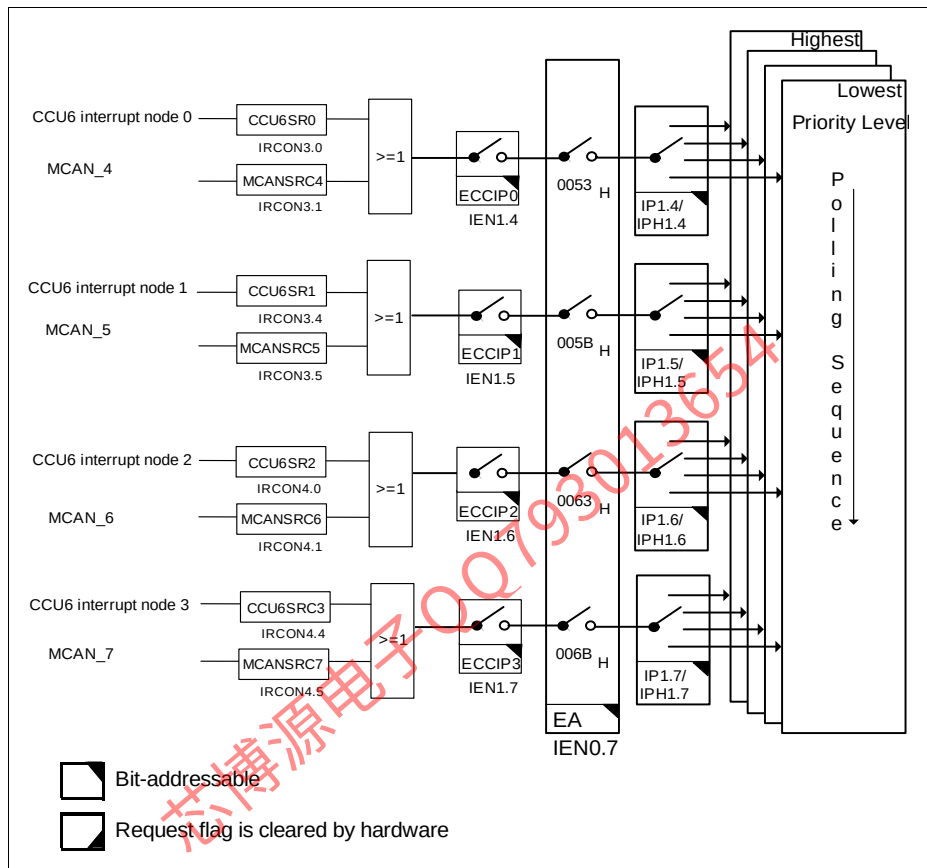


Figure 18 Interrupt Request Sources (Part 5)

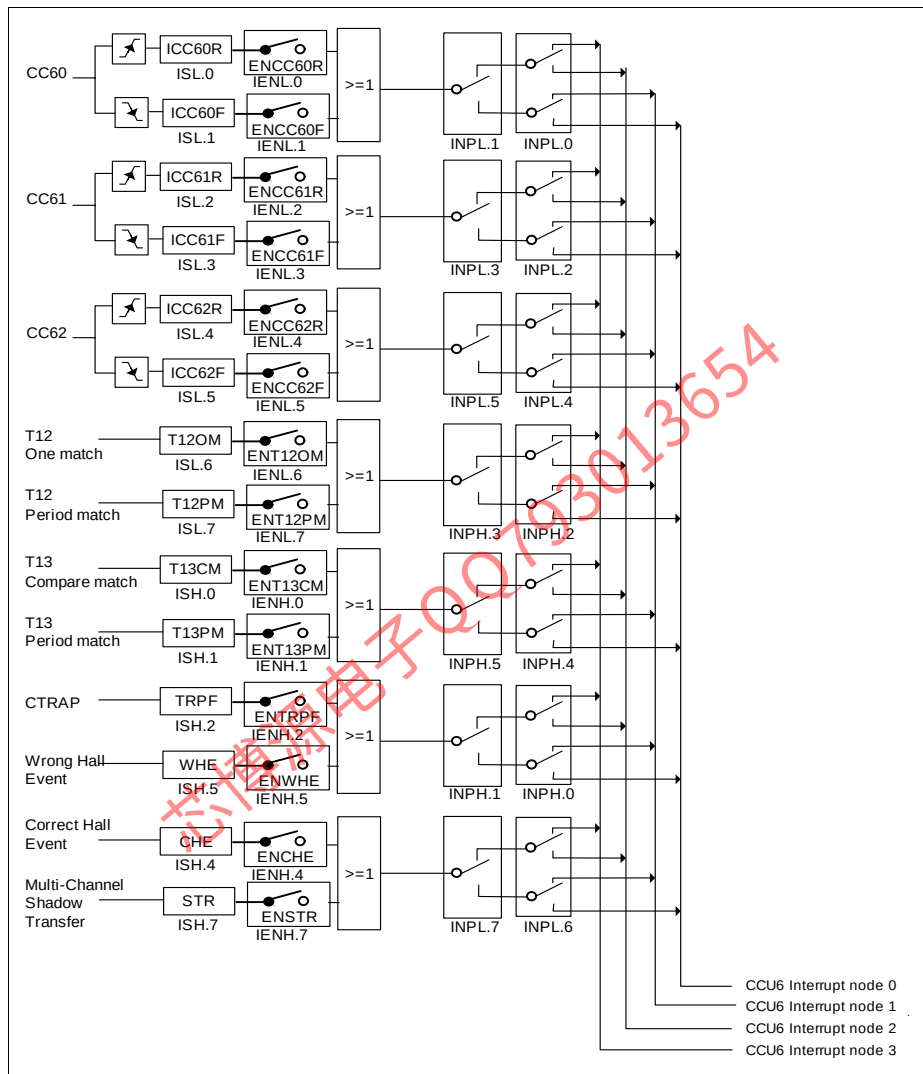


Figure 19 Interrupt Request Sources (Part 6)

Functional Description

3.4.2 Interrupt Source and Vector

Each interrupt source has an associated interrupt vector address. This vector is accessed to service the corresponding interrupt source request. The interrupt service of each interrupt source can be individually enabled or disabled via an enable bit. The assignment of the XC886/888 interrupt sources to the interrupt vector addresses and the corresponding interrupt source enable bits are summarized in [Table 20](#).

Table 20 Interrupt Vector Addresses

Interrupt Source	Vector Address	Assignment for XC886/888	Enable Bit	SFR
NMI	0073 _H	Watchdog Timer NMI	NMIWDT	NMICON
		PLL NMI	NMIPLL	
		Flash NMI	NMIFLASH	
		VDDC Prewarning NMI	NMIVDD	
		VDDP Prewarning NMI	NMIVDDP	
		Flash ECC NMI	NMIECC	
XINTR0	0003 _H	External Interrupt 0	EX0	IEN0
XINTR1	000B _H	Timer 0	ET0	
XINTR2	0013 _H	External Interrupt 1	EX1	
XINTR3	001B _H	Timer 1	ET1	
XINTR4	0023 _H	UART	ES	
XINTR5	002B _H	T2	ET2	
		UART Fractional Divider (Normal Divider Overflow)		
		MultiCAN Node 0		
		LIN		

Functional Description

Table 20 **Interrupt Vector Addresses (cont'd)**

XINTR6	0033 _H	MultiCAN Nodes 1 and 2	EADC	IEN1
		ADC[1:0]		
XINTR7	003B _H	SSC	ESSC	
XINTR8	0043 _H	External Interrupt 2	EX2	
		T21		
		CORDIC		
		UART1		
		UART1 Fractional Divider (Normal Divider Overflow)		
		MDU[1:0]		
XINTR9	004B _H	External Interrupt 3	EXM	
		External Interrupt 4		
		External Interrupt 5		
		External Interrupt 6		
		MultiCAN Node 3		
XINTR10	0053 _H	CCU6 INP0	ECCIP0	
		MultiCAN Node 4		
XINTR11	005B _H	CCU6 INP1	ECCIP1	
		MultiCAN Node 5		
XINTR12	0063 _H	CCU6 INP2	ECCIP2	
		MultiCAN Node 6		
XINTR13	006B _H	CCU6 INP3	ECCIP3	
		MultiCAN Node 7		

3.4.3 Interrupt Priority

Each interrupt source, except for NMI, can be individually programmed to one of the four possible priority levels. The NMI has the highest priority and supersedes all other interrupts. Two pairs of interrupt priority registers (IP and IPH, IP1 and IPH1) are available to program the priority level of each non-NMI interrupt vector.

A low-priority interrupt can be interrupted by a high-priority interrupt, but not by another interrupt of the same or lower priority. Further, an interrupt of the highest priority cannot be interrupted by any other interrupt source.

If two or more requests of different priority levels are received simultaneously, the request of the highest priority is serviced first. If requests of the same priority are received simultaneously, then an internal polling sequence determines which request is serviced first. Thus, within each priority level, there is a second priority structure determined by the polling sequence shown in [Table 21](#).

Table 21 Priority Structure within Interrupt Level

Source	Level
Non-Maskable Interrupt (NMI)	(highest)
External Interrupt 0	1
Timer 0 Interrupt	2
External Interrupt 1	3
Timer 1 Interrupt	4
UART Interrupt	5
Timer 2, UART Fractional Divider, MCAN, LIN Interrupt	6
ADC, MCAN Interrupt	7
SSC Interrupt	8
External Interrupt 2, Timer 21, UART1, UART1 Fractional Divider, MDU, CORDIC Interrupt	9
External Interrupt [6:3], MCAN Interrupt	10
CCU6 Interrupt Node Pointer 0, MCAN interrupt	11
CCU6 Interrupt Node Pointer 1, MCAN Interrupt	12
CCU6 Interrupt Node Pointer 2, MCAN Interrupt	13
CCU6 Interrupt Node Pointer 3, MCAN Interrupt	14

3.5 Parallel Ports

The XC886 has 34 port pins organized into five parallel ports, Port 0 (P0) to Port 4 (P4), while the XC888 has 48 port pins organized into six parallel ports, Port 0 (P0) to Port 6 (P6). Each pin has a pair of internal pull-up and pull-down devices that can be individually enabled or disabled. Ports P0, P1, P3, P4 and P5 are bidirectional and can be used as general purpose input/output (GPIO) or to perform alternate input/output functions for the on-chip peripherals. When configured as an output, the open drain mode can be selected. Port P2 is an input-only port, providing general purpose input functions, alternate input functions for the on-chip peripherals, and also analog inputs for the Analog-to-Digital Converter (ADC).

Bidirectional Port Features:

- Configurable pin direction
- Configurable pull-up/pull-down devices
- Configurable open drain mode
- Transfer of data through digital inputs and outputs (general purpose I/O)
- Alternate input/output for on-chip peripherals

Input Port Features:

- Configurable input driver
- Configurable pull-up/pull-down devices
- Receive of data through digital input (general purpose input)
- Alternate input for on-chip peripherals
- Analog input for ADC module

Functional Description

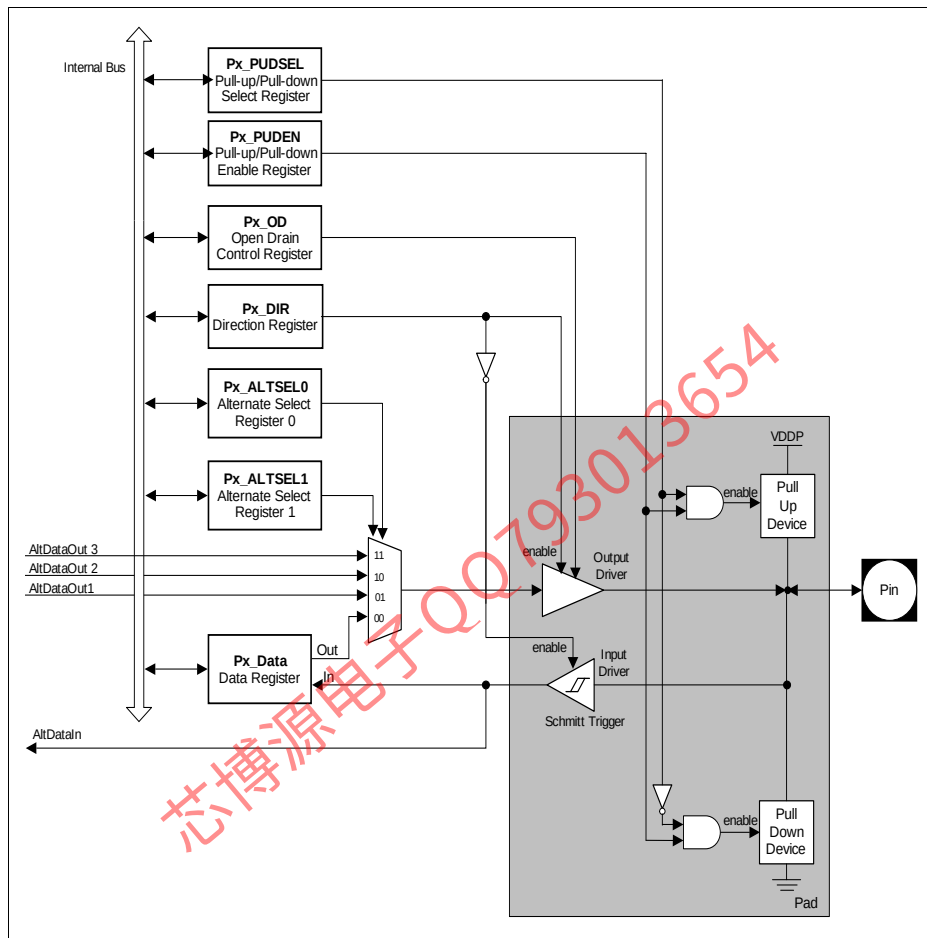


Figure 20 General Structure of Bidirectional Port

Functional Description

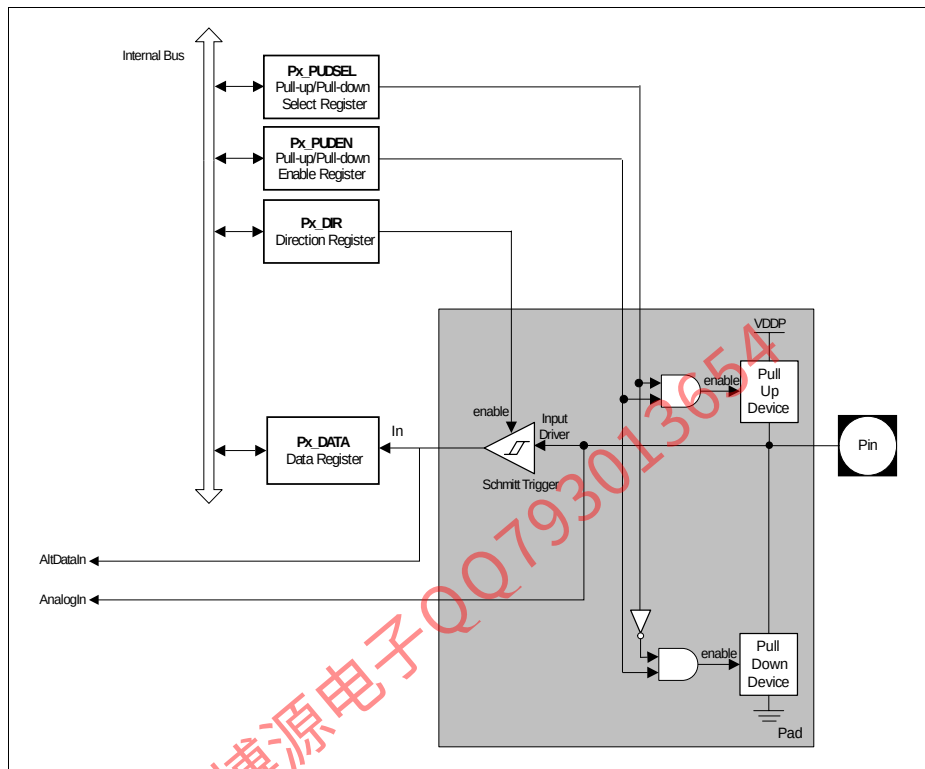


Figure 21 General Structure of Input Port

3.6 Power Supply System with Embedded Voltage Regulator

The XC886/888 microcontroller requires two different levels of power supply:

- 3.3 V or 5.0 V for the Embedded Voltage Regulator (EVR) and Ports
- 2.5 V for the core, memory, on-chip oscillator, and peripherals

Figure 22 shows the XC886/888 power supply system. A power supply of 3.3 V or 5.0 V must be provided from the external power supply pin. The 2.5 V power supply for the logic is generated by the EVR. The EVR helps to reduce the power consumption of the whole chip and the complexity of the application board design.

The EVR consists of a main voltage regulator and a low power voltage regulator. In active mode, both voltage regulators are enabled. In power-down mode, the main voltage regulator is switched off, while the low power voltage regulator continues to function and provide power supply to the system with low power consumption.

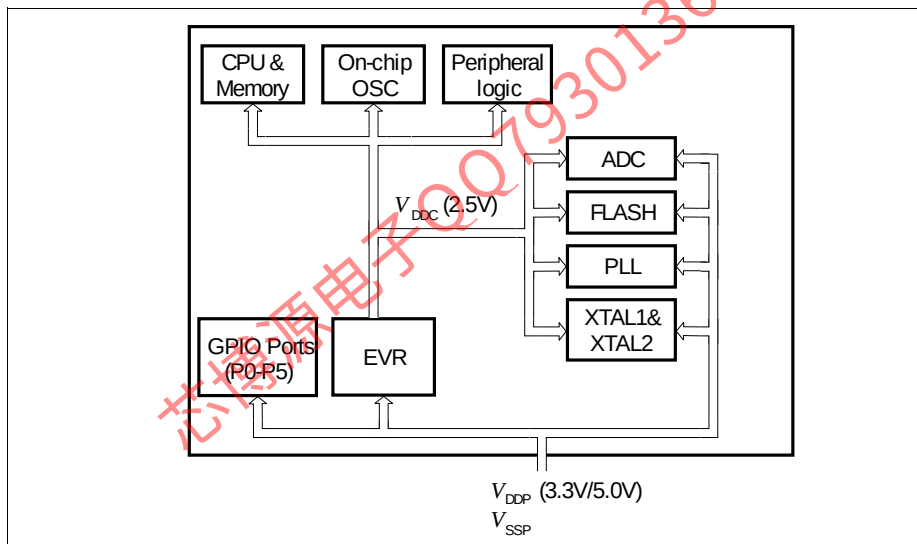


Figure 22 XC886/888 Power Supply System

EVR Features:

- Input voltage (V_{DDP}): 3.3 V/5.0 V
- Output voltage (V_{DDC}): 2.5 V $\pm$ 7.5%
- Low power voltage regulator provided in power-down mode
- V_{DDC} and V_{DDP} prewarning detection
- V_{DDC} brownout detection

3.7 Reset Control

The XC886/888 has five types of reset: power-on reset, hardware reset, watchdog timer reset, power-down wake-up reset, and brownout reset.

When the XC886/888 is first powered up, the status of certain pins (see [Table 23](#)) must be defined to ensure proper start operation of the device. At the end of a reset sequence, the sampled values are latched to select the desired boot option, which cannot be modified until the next power-on reset or hardware reset. This guarantees stable conditions during the normal operation of the device.

In order to power up the system properly, the external reset pin $\overline{\text{RESET}}$ must be asserted until V_{DDC} reaches $0.9 \cdot V_{\text{DDC}}$. The delay of external reset can be realized by an external capacitor at $\overline{\text{RESET}}$ pin. This capacitor value must be selected so that V_{RESET} reaches 0.4 V, but not before V_{DDC} reaches $0.9 \cdot V_{\text{DDC}}$.

A typical application example is shown in [Figure 23](#). For a voltage regulator with $I_{\text{DDmax}} = 100 \text{ mA}$, the V_{DDP} capacitor value is 10 μF . V_{DDC} capacitor value is 220 nF. The capacitor connected to $\overline{\text{RESET}}$ pin is 100 nF.

Typically, the time taken for V_{DDC} to reach $0.9 \cdot V_{\text{DDC}}$ is less than 50 μs once V_{DDP} reaches 2.3V. Hence, based on the condition that 10% to 90% V_{DDP} (slew rate) is less than 500 μs , the $\overline{\text{RESET}}$ pin should be held low for 500 μs typically. See [Figure 24](#).

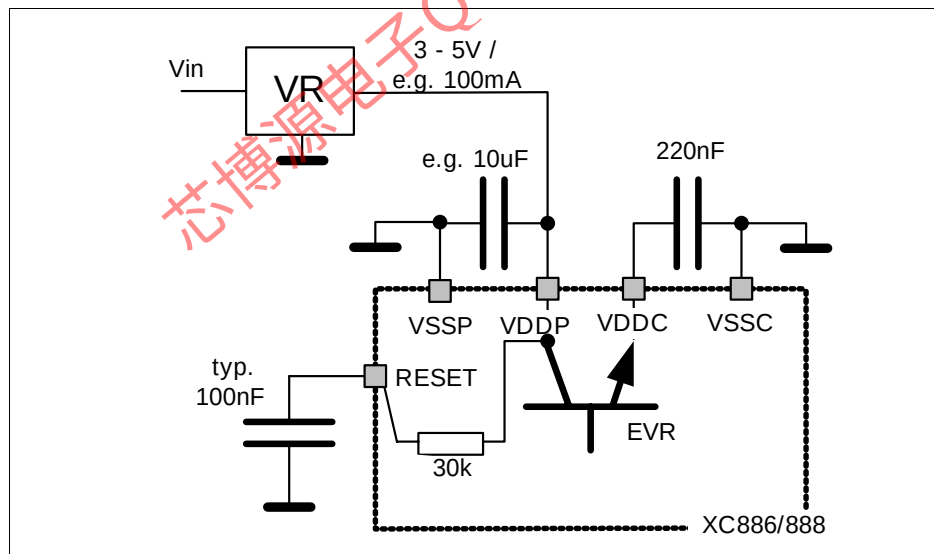


Figure 23 Reset Circuitry

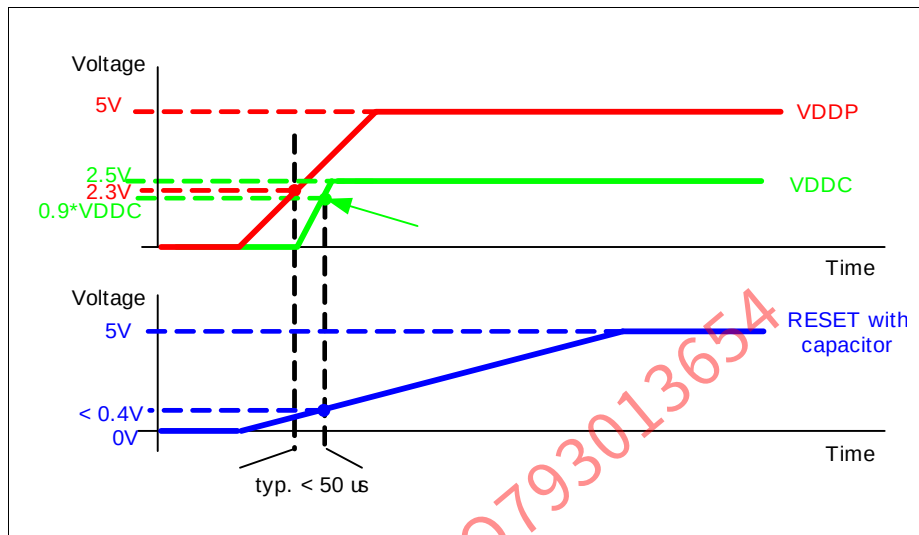


Figure 24 V_{DDP} , V_{DDC} and V_{RESET} during Power-on Reset

The second type of reset in XC886/888 is the hardware reset. This reset function can be used during normal operation or when the chip is in power-down mode. A reset input pin RESET is provided for the hardware reset.

The Watchdog Timer (WDT) module is also capable of resetting the device if it detects a malfunction in the system.

Another type of reset that needs to be detected is a reset while the device is in power-down mode (wake-up reset). While the contents of the static RAM are undefined after a power-on reset, they are well defined after a wake-up reset from power-down mode.

Functional Description

3.7.1 Module Reset Behavior

Table 22 shows how the functions of the XC886/888 are affected by the various reset types. A “■” means that this function is reset to its default state.

Table 22 Effect of Reset on Device Functions

Module/ Function	Wake-Up Reset	Watchdog Reset	Hardware Reset	Power-On Reset	Brownout Reset
CPU Core	■	■	■	■	■
Peripherals	■	■	■	■	■
On-Chip Static RAM	Not affected, reliable	Not affected, reliable	Not affected, reliable	Affected, un- reliable	Affected, un- reliable
Oscillator, PLL	■	Not affected	■	■	■
Port Pins	■	■	■	■	■
EVR	The voltage regulator is switched on	Not affected	■	■	■
FLASH	■	■	■	■	■
NMI	Disabled	Disabled	■	■	■

3.7.2 Booting Scheme

When the XC886/888 is reset, it must identify the type of configuration with which to start the different modes once the reset sequence is complete. Thus, boot configuration information that is required for activation of special modes and conditions needs to be applied by the external world through input pins. After power-on reset or hardware reset, the pins MBC, TMS and P0.0 collectively select the different boot options. **Table 23** shows the available boot options in the XC886/888.

Table 23 XC886/888 Boot Selection

MBC	TMS	P0.0	Type of Mode	PC Start Value
1	0	x	User Mode; on-chip OSC/PLL non-bypassed	0000 _H
0	0	x	BSL Mode; on-chip OSC/PLL non-bypassed	0000 _H
0	1	0	OCDS Mode; on-chip OSC/PLL non-bypassed	0000 _H
1	1	0	User (JTAG) Mode ¹⁾ ; on-chip OSC/PLL non-bypassed (normal)	0000 _H

¹⁾ Normal user mode with standard JTAG (TCK, TDI, TDO) pins for hot-attach purpose.

3.8 Clock Generation Unit

The Clock Generation Unit (CGU) allows great flexibility in the clock generation for the XC886/888. The power consumption is indirectly proportional to the frequency, whereas the performance of the microcontroller is directly proportional to the frequency. During user program execution, the frequency can be programmed for an optimal ratio between performance and power consumption. Therefore the power consumption can be adapted to the actual application state.

Features:

- Phase-Locked Loop (PLL) for multiplying clock source by different factors
- PLL Base Mode
- Prescaler Mode
- PLL Mode
- Power-down mode support

The CGU consists of an oscillator circuit and a PLL. In the XC886/888, the oscillator can be from either of these two sources: the on-chip oscillator (9.6 MHz) or the external oscillator (3 MHz to 12 MHz). The term "oscillator" is used to refer to both on-chip oscillator and external oscillator, unless otherwise stated. After the reset, the on-chip oscillator will be used by default. The external oscillator can be selected via software. In addition, the PLL provides a fail-safe logic to perform oscillator run and loss-of-lock detection. This allows emergency routines to be executed for system recovery or to perform system shut down.

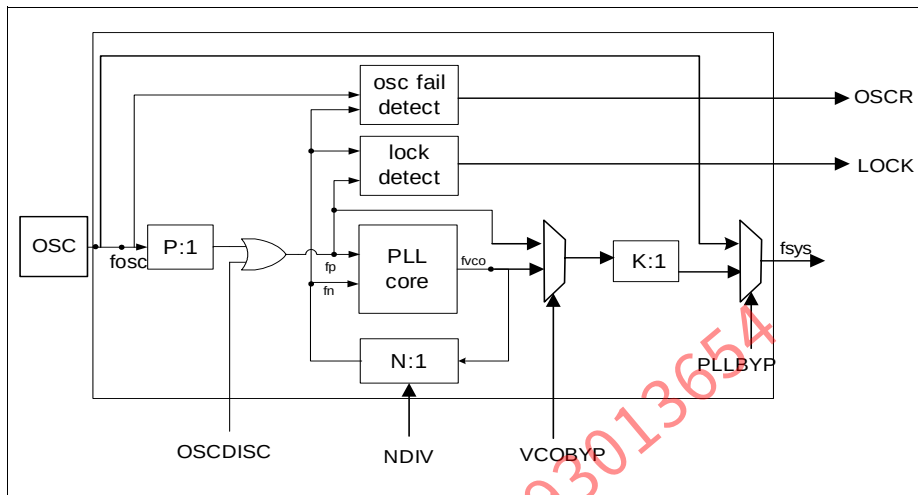


Figure 25 CGU Block Diagram

Direct Drive (PLL Bypass Operation)

During PLL bypass operation, the system clock has the same frequency as the external clock source. For the XC886/888, the PLL bypass cannot be set active. Hence, the direct drive mode is not available for use.

$$f_{SYS} = f_{OSC}$$

PLL Base Mode

The system clock is derived from the VCO base frequency clock divided by the K factor. Both VCO bypass and PLL bypass must be inactive for this PLL mode.

$$f_{SYS} = f_{VCObase} \times \frac{1}{K}$$

Prescaler Mode (VCO Bypass Operation)

In VCO bypass operation, the system clock is derived from the oscillator clock, divided by the P and K factors.

$$f_{SYS} = f_{OSC} \times \frac{1}{P \times K}$$

Functional Description

PLL Mode

The system clock is derived from the oscillator clock, multiplied by the N factor, and divided by the P and K factors. Both VCO bypass and PLL bypass must be inactive for this PLL mode. The PLL mode is used during normal system operation. .

$$f_{\text{SYS}} = f_{\text{OSC}} \times \frac{N}{P \times K}$$

System Frequency Selection

For the XC886/888, the value of P is fixed to 1. In order to obtain the required fsys, the value of N and K can be selected by bits NDIV and KDIV respectively for different oscillator inputs. The output frequency must always be configured for 96 MHz. **Table 24** provides examples on how fsys = 96 MHz can be obtained for the different oscillator sources.

Table 24 System frequency (fsys = 96 MHz)

Oscillator	fosc	N	P	K	fsys
On-chip	9.6 MHz	20	1	2	96 MHz
External	8 MHz	24	1	2	96 MHz
	6 MHz	32	1	2	96 MHz
	4 MHz	48	1	2	96 MHz

Table 25 shows the VCO range for the XC886/888.

Table 25 VCO Range

fVCOmin	fVCOmax	fVCOFREEmin	fVCOFREEmax	Unit
150	200	20	80	MHz
100	150	10	80	MHz

3.8.1 Resonator Circuitry

Figure 26 shows the recommended ceramic resonator circuitry. When using an external resonator, its frequency can be within the range of 3 MHz to 12 MHz. A resonator load circuitry must be used, connected to both pins, XTAL1 and XTAL2. It normally consists of two load capacitances C1 and C2, and in some cases, a feedback (Rf) and/or damp (Rd) resistor might be necessary.

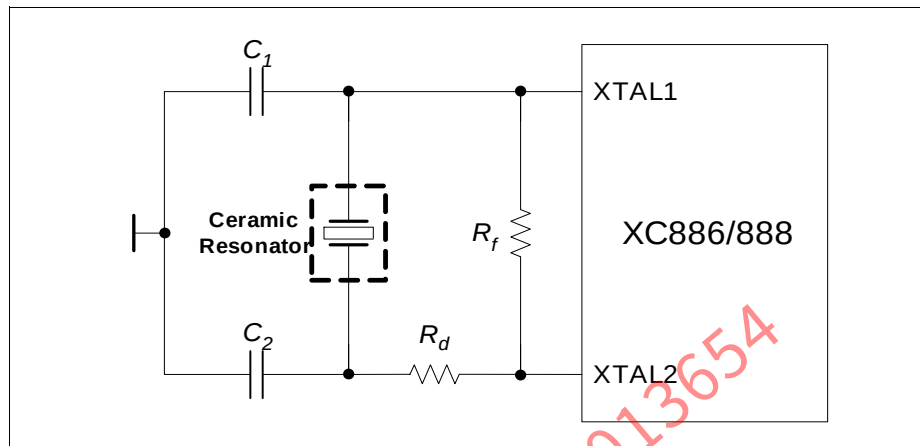


Figure 26 External Ceramic Resonator Circuitry

Note: The manufacturer of the ceramic resonator should check the resonator circuitry and make recommendations for the C_1 , C_2 , R_f and R_d values to be used for stable start-up behavior.

Functional Description

For power saving purposes, the clocks may be disabled or slowed down according to [Table 26](#).

Table 26 **System frequency ($f_{\text{sys}} = 96 \text{ MHz}$)**

Power Saving Mode	Action
Idle	Clock to the CPU is disabled.
Slow-down	Clocks to the CPU and all the peripherals are divided by a common programmable factor defined by bit field CMCON.CLKREL.
Power-down	Oscillator and PLL are switched off.

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3.9 Power Saving Modes

The power saving modes of the XC886/888 provide flexible power consumption through a combination of techniques, including:

- Stopping the CPU clock
- Stopping the clocks of individual system components
- Reducing clock speed of some peripheral components
- Power-down of the entire system with fast restart capability

After a reset, the active mode (normal operating mode) is selected by default (see [Figure 28](#)) and the system runs in the main system clock frequency. From active mode, different power saving modes can be selected by software. They are:

- Idle mode
- Slow-down mode
- Power-down mode

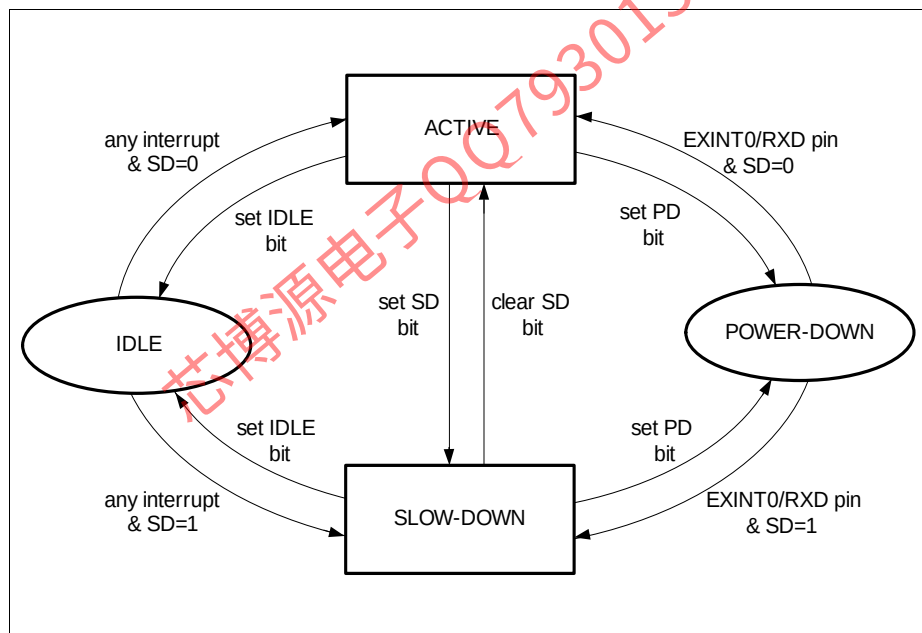


Figure 28 Transition between Power Saving Modes

3.10 Watchdog Timer

The Watchdog Timer (WDT) provides a highly reliable and secure way to detect and recover from software or hardware failures. The WDT is reset at a regular interval that is predefined by the user. The CPU must service the WDT within this interval to prevent the WDT from causing an XC886/888 system reset. Hence, routine service of the WDT confirms that the system is functioning properly. This ensures that an accidental malfunction of the XC886/888 will be aborted in a user-specified time period. In debug mode, the WDT is suspended and stops counting. Therefore, there is no need to refresh the WDT during debugging.

Features:

- 16-bit Watchdog Timer
- Programmable reload value for upper 8 bits of timer
- Programmable window boundary
- Selectable input frequency of $f_{PCLK}/2$ or $f_{PCLK}/128$
- Time-out detection with NMI generation and reset prewarning activation (after which a system reset will be performed)

The WDT is a 16-bit timer incremented by a count rate of $f_{PCLK}/2$ or $f_{PCLK}/128$. This 16-bit timer is realized as two concatenated 8-bit timers. The upper 8 bits of the WDT can be preset to a user-programmable value via a watchdog service access in order to modify the watchdog expire time period. The lower 8 bits are reset on each service access. **Figure 29** shows the block diagram of the WDT unit.

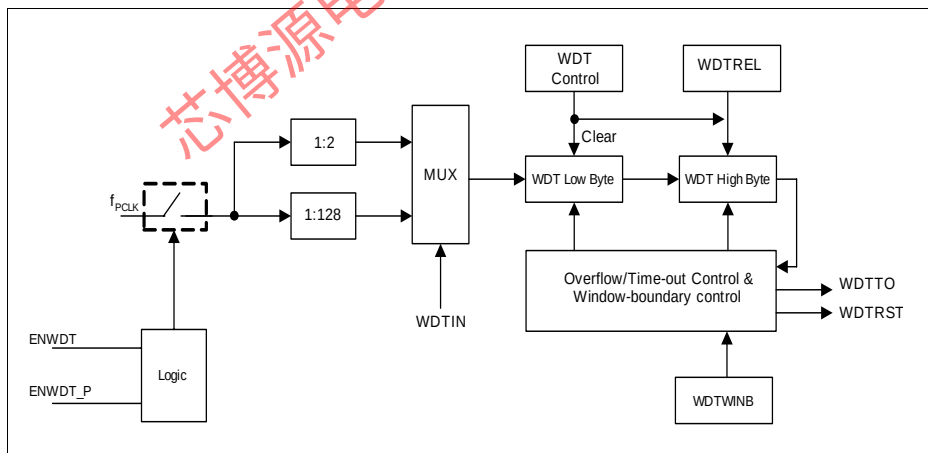


Figure 29 WDT Block Diagram

Functional Description

If the WDT is not serviced before the timer overflow, a system malfunction is assumed. As a result, the WDT NMI is triggered (assert WDTTO) and the reset prewarning is entered. The prewarning period lasts for 30_H count, after which the system is reset (assert WDRST).

The WDT has a “programmable window boundary” which disallows any refresh during the WDT’s count-up. A refresh during this window boundary constitutes an invalid access to the WDT, causing the reset prewarning to be entered but without triggering the WDT NMI. The system will still be reset after the prewarning period is over. The window boundary is from 0000_H to the value obtained from the concatenation of WDTWINB and 00_H.

After being serviced, the WDT continues counting up from the value (<WDTREL> * 2⁸). The time period for an overflow of the WDT is programmable in two ways:

- the input frequency to the WDT can be selected to be either $f_{PCLK}/2$ or $f_{PCLK}/128$
- the reload value WDTREL for the high byte of WDT can be programmed in register WDTREL

The period, P_{WDT} , between servicing the WDT and the next overflow can be determined by the following formula:

$$P_{WDT} = \frac{2^{(1 + WDTIN \times 6)} \times (2^{16} - WDTREL \times 2^8)}{f_{PCLK}}$$

If the Window-Boundary Refresh feature of the WDT is enabled, the period P_{WDT} between servicing the WDT and the next overflow is shortened if WDTWINB is greater than WDTREL, see [Figure 30](#). This period can be calculated using the same formula by replacing WDTREL with WDTWINB. For this feature to be useful, WDTWINB should not be smaller than WDTREL.

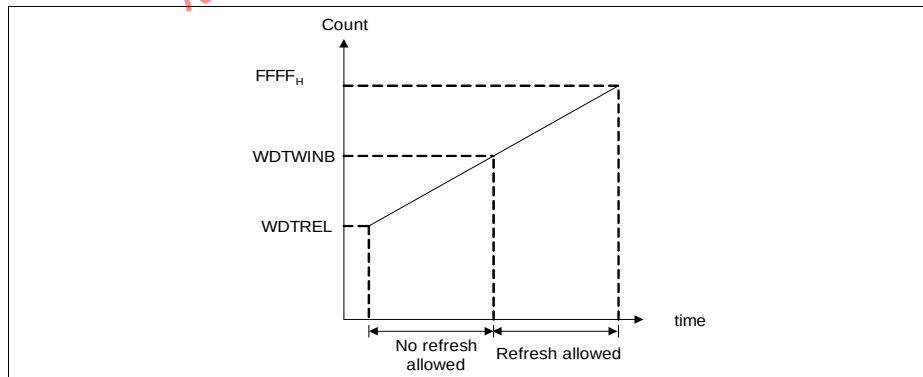


Figure 30 WDT Timing Diagram

Functional Description

Table 27 lists the possible watchdog time range that can be achieved for different module clock frequencies . Some numbers are rounded to 3 significant digits.

Table 27 Watchdog Time Ranges

Reload value in WDTREL	Prescaler for f_{PCLK}	
	2 (WDTIN = 0)	128 (WDTIN = 1)
	24 MHz	24 MHz
FF _H	21.3 μ s	1.37 ms
7F _H	2.75 ms	176 ms
00 _H	5.46 ms	350 ms

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3.11 UART and UART1

The XC886/888 provides two Universal Asynchronous Receiver/Transmitter (UART and UART1) modules for full-duplex asynchronous reception/transmission. Both are also receive-buffered, i.e., they can commence reception of a second byte before a previously received byte has been read from the receive register. However, if the first byte still has not been read by the time reception of the second byte is complete, one of the bytes will be lost.

Features:

- Full-duplex asynchronous modes
 - 8-bit or 9-bit data frames, LSB first
 - fixed or variable baud rate
- Receive buffered
- Multiprocessor communication
- Interrupt generation on the completion of a data transmission or reception

The UART modules can operate in four asynchronous modes as shown in [Table 28](#). Data is transmitted on TXD and received on RXD.

Table 28 UART Modes

Operating Mode	Baud Rate
Mode 0: 8-bit shift register	$f_{PCLK}/2$
Mode 1: 8-bit shift UART	Variable
Mode 2: 9-bit shift UART	$f_{PCLK}/32$ or $f_{PCLK}/64$ ¹⁾
Mode 3: 9-bit shift UART	Variable

¹⁾ For UART1 module, the baud rate is fixed at $f_{PCLK}/64$.

There are several ways to generate the baud rate clock for the serial port, depending on the mode in which it is operating. In mode 0, the baud rate for the transfer is fixed at $f_{PCLK}/2$. In mode 2, the baud rate is generated internally based on the UART input clock and can be configured to either $f_{PCLK}/32$ or $f_{PCLK}/64$. For UART1 module, only $f_{PCLK}/64$ is available. The variable baud rate is set by the underflow rate on the dedicated baud-rate generator. For UART module, the variable baud rate alternatively can be set by the overflow rate on Timer 1.

3.11.1 Baud-Rate Generator

Both UART modules have their own dedicated baud-rate generator, which is based on a programmable 8-bit reload value, and includes divider stages (i.e., prescaler and fractional divider) for generating a wide range of baud rates based on its input clock f_{CLK} , see [Figure 31](#).

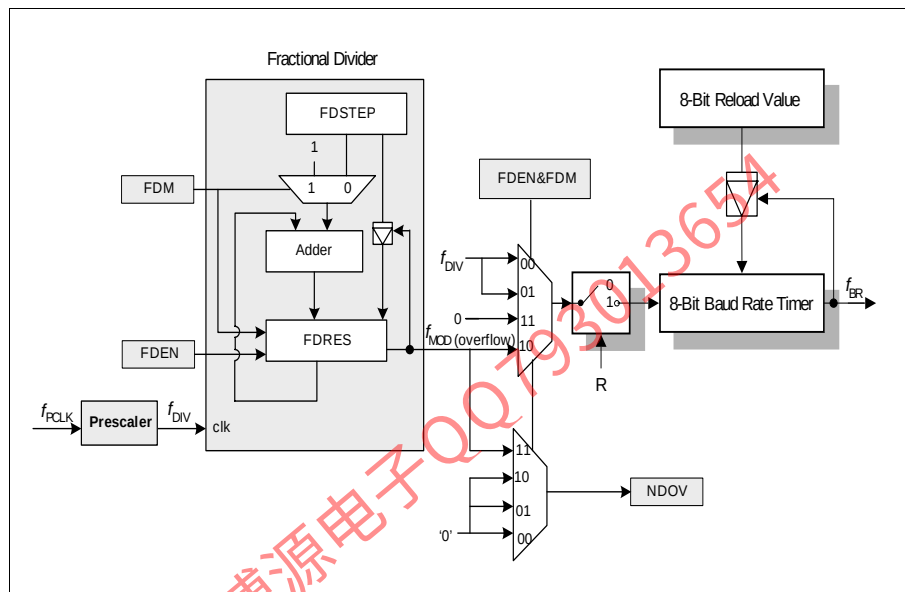


Figure 31 Baud-rate Generator Circuitry

The baud rate timer is a count-down timer and is clocked by either the output of the fractional divider (f_{MOD}) if the fractional divider is enabled ($FDCON.FDEN = 1$), or the output of the prescaler (f_{DIV}) if the fractional divider is disabled ($FDEN = 0$). For baud rate generation, the fractional divider must be configured to fractional divider mode ($FDCON.FDM = 0$). This allows the baud rate control run bit $BCON.R$ to be used to start or stop the baud rate timer. At each timer underflow, the timer is reloaded with the 8-bit reload value in register BG and one clock pulse is generated for the serial channel.

Enabling the fractional divider in normal divider mode (FDEN = 1 and FDM = 1) stops the baud rate timer and nullifies the effect of bit BCON.R. See [Section 3.12](#).

The baud rate (f_{BR}) value is dependent on the following parameters:

- Input clock f_{PCLK}
- Prescaling factor (2^{BRPRE}) defined by bit field BRPRE in register BCON

Functional Description

- Fractional divider (STEP/256) defined by register FDSTEP
(to be considered only if fractional divider is enabled and operating in fractional divider mode)
- 8-bit reload value (BR_VALUE) for the baud rate timer defined by register BG

The following formulas calculate the final baud rate without and with the fractional divider respectively:

$$\text{baud rate} = \frac{f_{\text{PCLK}}}{16 \times 2^{\text{BRPRE}} \times (\text{BR_VALUE} + 1)} \quad \text{where } 2^{\text{BRPRE}} \times (\text{BR_VALUE} + 1) > 1$$

$$\text{baud rate} = \frac{f_{\text{PCLK}}}{16 \times 2^{\text{BRPRE}} \times (\text{BR_VALUE} + 1)} \times \frac{\text{STEP}}{256}$$

The maximum baud rate that can be generated is limited to $f_{\text{PCLK}}/32$. Hence, for a module clock of 24 MHz, the maximum achievable baud rate is 0.75 MBaud.

Standard LIN protocol can support a maximum baud rate of 20kHz, the baud rate accuracy is not critical and the fractional divider can be disabled. Only the prescaler is used for auto baud rate calculation. For LIN fast mode, which supports the baud rate of 20kHz to 115.2kHz, the higher baud rates require the use of the fractional divider for greater accuracy.

Table 29 lists the various commonly used baud rates with their corresponding parameter settings and deviation errors. The fractional divider is disabled and a module clock of 24 MHz is used.

Table 29 Typical Baud rates for UART with Fractional Divider disabled

Baud rate	Prescaling Factor (2^{BRPRE})	Reload Value ($\text{BR_VALUE} + 1$)	Deviation Error
19.2 kBaud	1 (BRPRE=000 _B)	78 (4E _H)	0.17 %
9600 Baud	1 (BRPRE=000 _B)	156 (9C _H)	0.17 %
4800 Baud	2 (BRPRE=001 _B)	156 (9C _H)	0.17 %
2400 Baud	4 (BRPRE=010 _B)	156 (9C _H)	0.17 %

The fractional divider allows baud rates of higher accuracy (lower deviation error) to be generated. **Table 30** lists the resulting deviation errors from generating a baud rate of 115.2 kHz, using different module clock frequencies. The fractional divider is enabled (fractional divider mode) and the corresponding parameter settings are shown.

Functional Description

Table 30 Deviation Error for UART with Fractional Divider enabled

f_{PCLK}	Prescaling Factor (2^{BRPRE})	Reload Value (BR_VALUE + 1)	STEP	Deviation Error
24 MHz	1	10 (A_H)	197 ($C5_H$)	+0.20 %
12 MHz	1	6 (6_H)	236 (EC_H)	+0.03 %
6.67 MHz	1	3 (3_H)	236 (EC_H)	+0.03 %

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3.11.2 Baud Rate Generation using Timer 1

In UART modes 1 and 3 of UART module, Timer 1 can be used for generating the variable baud rates. In theory, this timer could be used in any of its modes. But in practice, it should be set into auto-reload mode (Timer 1 mode 2), with its high byte set to the appropriate value for the required baud rate. The baud rate is determined by the Timer 1 overflow rate and the value of SMOD as follows:

$$\text{Mode 1, 3 baud rate} = \frac{2^{\text{SMOD}} \times f_{\text{PCLK}}}{32 \times 2 \times (256 - \text{TH1})} \quad [3.1]$$

3.12 Normal Divider Mode (8-bit Auto-reload Timer)

Setting bit FDM in register FDCON to 1 configures the fractional divider to normal divider mode, while at the same time disables baud rate generation (see [Figure 31](#)). Once the fractional divider is enabled (FDEN = 1), it functions as an 8-bit auto-reload timer (with no relation to baud rate generation) and counts up from the reload value with each input clock pulse. Bit field RESULT in register FDRES represents the timer value, while bit field STEP in register FDSTEP defines the reload value. At each timer overflow, an overflow flag (FDCON.NDOV) will be set and an interrupt request generated. This gives an output clock f_{MOD} that is $1/n$ of the input clock f_{DIV} , where n is defined by $256 - \text{STEP}$. The output frequency in normal divider mode is derived as follows:

$$f_{\text{MOD}} = f_{\text{DIV}} \times \frac{1}{256 - \text{STEP}} \quad [3.2]$$

3.13 LIN Protocol

The UART module can be used to support the Local Interconnect Network (LIN) protocol for both master and slave operations. This option is not available with UART1 module. The LIN baud rate detection feature provides the capability to detect the baud rate within LIN protocol using Timer 2. This allows the UART to be synchronized to the LIN baud rate for data transmission and reception.

LIN is a holistic communication concept for local interconnected networks in vehicles. The communication is based on the SCI (UART) data format, a single-master/multiple-slave concept, a clock synchronization for nodes without stabilized time base. An attractive feature of LIN is self-synchronization of the slave nodes without a crystal or ceramic resonator, which significantly reduces the cost of hardware platform. Hence, the baud rate must be calculated and returned with every message frame.

The structure of a LIN frame is shown in [Figure 32](#). The frame consists of the:

- header, which comprises a Break (13-bit time low), Synch Byte (55_H), and ID field
- response time
- data bytes (according to UART protocol)
- checksum

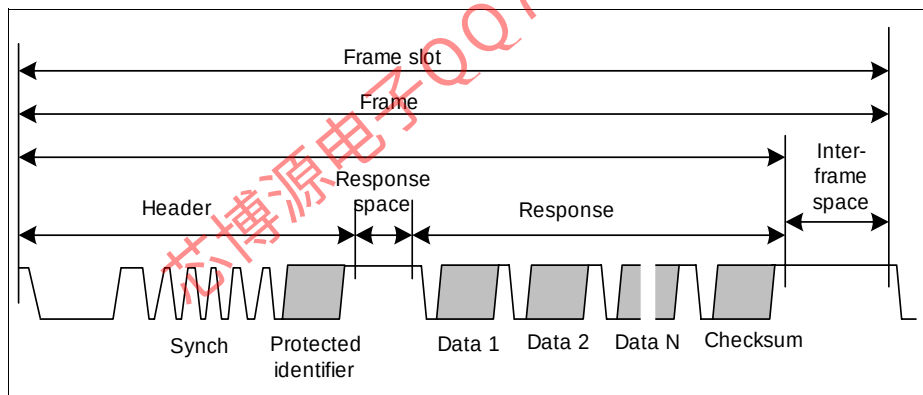


Figure 32 Structure of LIN Frame

3.13.1 LIN Header Transmission

LIN header transmission is only applicable in master mode. In the LIN communication, a master task decides when and which frame is to be transferred on the bus. It also identifies a slave task to provide the data transported by each frame. The information needed for the handshaking between the master and slave tasks is provided by the master task through the header portion of the frame.

Functional Description

The header consists of a break and synch pattern followed by an identifier. Among these three fields, only the break pattern cannot be transmitted as a normal 8-bit UART data. The break must contain a dominant value of 13 bits or more to ensure proper synchronization of slave nodes.

In the LIN communication, a slave task is required to be synchronized at the beginning of the protected identifier field of frame. For this purpose, every frame starts with a sequence consisting of a break field followed by a synch byte field. This sequence is unique and provides enough information for any slave task to detect the beginning of a new frame and be synchronized at the start of the identifier field.

Upon entering LIN communication, a connection is established and the transfer speed (baud rate) of the serial communication partner (host) is automatically synchronized in the following steps:

STEP 1: Initialize interface for reception and timer for baud rate measurement

STEP 2: Wait for an incoming LIN frame from host

STEP 3: Synchronize the baud rate to the host

STEP 4: Enter for Master Request Frame or for Slave Response Frame

*Note: Re-synchronization and setup of baud rate are always done for **every** Master Request Header or Slave Response Header LIN frame.*

3.14 High-Speed Synchronous Serial Interface

The High-Speed Synchronous Serial Interface (SSC) supports full-duplex and half-duplex synchronous communication. The serial clock signal can be generated by the SSC internally (master mode), using its own 16-bit baud-rate generator, or can be received from an external master (slave mode). Data width, shift direction, clock polarity and phase are programmable. This allows communication with SPI-compatible devices or devices using other synchronous serial interfaces.

Features:

- Master and slave mode operation
 - Full-duplex or half-duplex operation
- Transmit and receive buffered
- Flexible data format
 - Programmable number of data bits: 2 to 8 bits
 - Programmable shift direction: LSB or MSB shift first
 - Programmable clock polarity: idle low or high state for the shift clock
 - Programmable clock/data phase: data shift with leading or trailing edge of the shift clock
- Variable baud rate
- Compatible with Serial Peripheral Interface (SPI)
- Interrupt generation
 - On a transmitter empty condition
 - On a receiver full condition
 - On an error condition (receive, phase, baud rate, transmit error)

Functional Description

Data is transmitted or received on lines TXD and RXD, which are normally connected to the pins MTSR (Master Transmit/Slave Receive) and MRST (Master Receive/Slave Transmit). The clock signal is output via line MS_CLK (Master Serial Shift Clock) or input via line SS_CLK (Slave Serial Shift Clock). Both lines are normally connected to the pin SCLK. Transmission and reception of data are double-buffered.

Figure 33 shows the block diagram of the SSC.

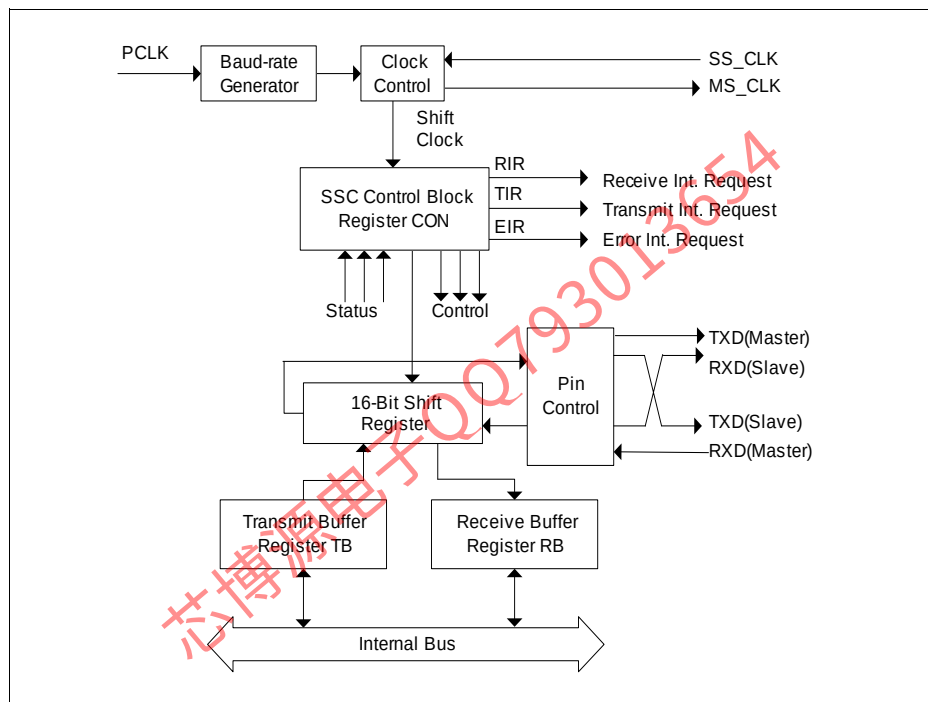


Figure 33 SSC Block Diagram

Functional Description

3.15 Timer 0 and Timer 1

Timer 0 and Timer 1 can function as both timers or counters. When functioning as a timer, Timer 0 and Timer 1 are incremented every machine cycle, i.e. every 2 input clocks (or 2 PCLKs). When functioning as a counter, Timer 0 and Timer 1 are incremented in response to a 1-to-0 transition (falling edge) at their respective external input pins, T0 or T1.

Timer 0 and 1 are fully compatible and can be configured in four different operating modes for use in a variety of applications, see [Table 31](#). In modes 0, 1 and 2, the two timers operate independently, but in mode 3, their functions are specialized.

Table 31 Timer 0 and Timer 1 Modes

Mode	Operation
0	13-bit timer The timer is essentially an 8-bit counter with a divide-by-32 prescaler. This mode is included solely for compatibility with Intel 8048 devices.
1	16-bit timer The timer registers, TLx and THx, are concatenated to form a 16-bit counter.
2	8-bit timer with auto-reload The timer register TLx is reloaded with a user-defined 8-bit value in THx upon overflow.
3	Timer 0 operates as two 8-bit timers The timer registers, TL0 and TH0, operate as two separate 8-bit counters. Timer 1 is halted and retains its count even if enabled.

Functional Description

3.16 Timer 2 and Timer 21

Timer 2 and Timer 21 are 16-bit general purpose timers (THL2) that are fully compatible and have two modes of operation, a 16-bit auto-reload mode and a 16-bit one channel capture mode. As a timer, the timers count with an input clock of PCLK/12 (if prescaler is disabled). As a counter, they count 1-to-0 transitions on pin T2. In the counter mode, the maximum resolution for the count is PCLK/24 (if prescaler is disabled).

Table 32 Timer 2 Modes

Mode	Description
Auto-reload	Up/Down Count Disabled - Count up only - Start counting from 16-bit reload value, overflow at $FFFF_H$ - Reload event configurable for trigger by overflow condition only, or by negative/positive edge at input pin T2EX as well - Programmable reload value in register RC2 - Interrupt is generated with reload event
	Up/Down Count Enabled - Count up or down, direction determined by level at input pin T2EX - No interrupt is generated - Count up - Start counting from 16-bit reload value, overflow at $FFFF_H$ - Reload event triggered by overflow condition - Programmable reload value in register RC2 - Count down - Start counting from $FFFF_H$, underflow at value defined in register RC2 - Reload event triggered by underflow condition - Reload value fixed at $FFFF_H$
Channel capture	- Count up only - Start counting from 0000_H, overflow at $FFFF_H$ - Reload event triggered by overflow condition - Reload value fixed at 0000_H - Capture event triggered by falling/rising edge at pin T2EX - Captured timer value stored in register RC2 - Interrupt is generated with reload or capture event

3.17 Capture/Compare Unit 6

The Capture/Compare Unit 6 (CCU6) provides two independent timers (T12, T13), which can be used for Pulse Width Modulation (PWM) generation, especially for AC-motor control. The CCU6 also supports special control modes for block commutation and multi-phase machines.

The timer T12 can function in capture and/or compare mode for its three channels. The timer T13 can work in compare mode only.

The multi-channel control unit generates output patterns, which can be modulated by T12 and/or T13. The modulation sources can be selected and combined for the signal modulation.

Timer T12 Features:

- Three capture/compare channels, each channel can be used either as a capture or as a compare channel
- Supports generation of a three-phase PWM (six outputs, individual signals for highside and lowside switches)
- 16-bit resolution, maximum count frequency = peripheral clock frequency
- Dead-time control for each channel to avoid short-circuits in the power stage
- Concurrent update of the required T12/13 registers
- Generation of center-aligned and edge-aligned PWM
- Supports single-shot mode
- Supports many interrupt request sources
- Hysteresis-like control mode

Timer T13 Features:

- One independent compare channel with one output
- 16-bit resolution, maximum count frequency = peripheral clock frequency
- Can be synchronized to T12
- Interrupt generation at period-match and compare-match
- Supports single-shot mode

Additional Features:

- Implements block commutation for Brushless DC-drives
- Position detection via Hall-sensor pattern
- Automatic rotational speed measurement for block commutation
- Integrated error handling
- Fast emergency stop without CPU load via external signal ($\overline{\text{CTRAP}}$)
- Control modes for multi-channel AC-drives
- Output levels can be selected and adapted to the power stage

Functional Description

The block diagram of the CCU6 module is shown in [Figure 34](#).

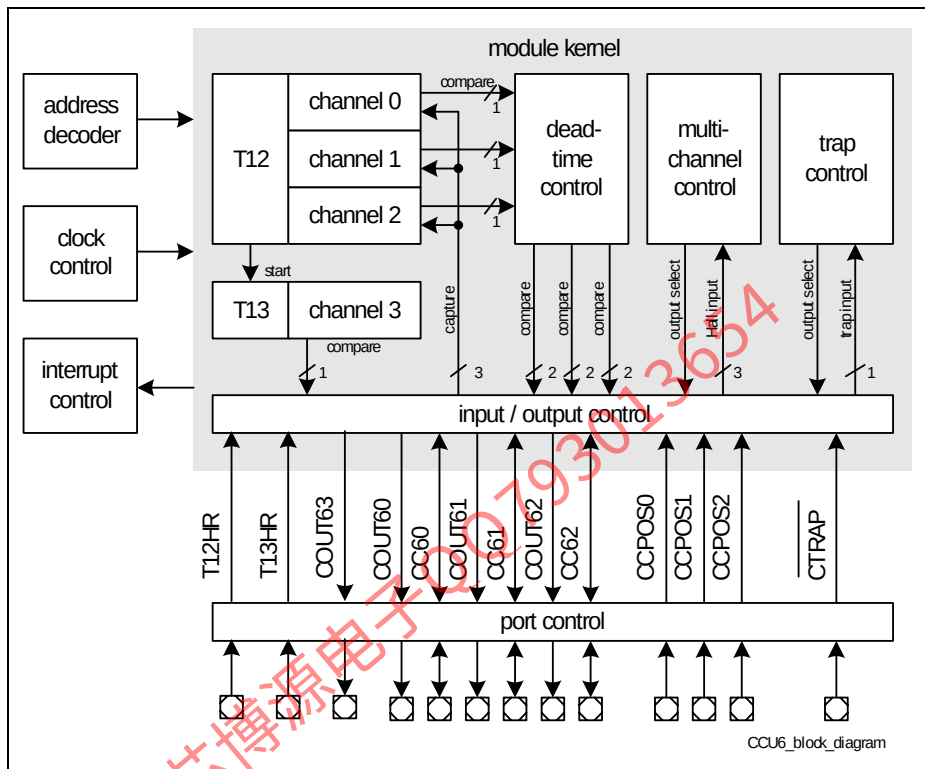


Figure 34 CCU6 Block Diagram

3.18 Analog-to-Digital Converter

The XC886/888 includes a high-performance 10-bit Analog-to-Digital Converter (ADC) with eight multiplexed analog input channels. The ADC uses a successive approximation technique to convert the analog voltage levels from up to eight different sources. The analog input channels of the ADC are available at Port 2.

Features:

- Successive approximation
- 8-bit or 10-bit resolution
(TUE of ± 1 LSB and ± 2 LSB, respectively)
- Eight analog channels
- Four independent result registers
- Result data protection for slow CPU access
(wait-for-read mode)
- Single conversion mode
- Autoscan functionality
- Limit checking for conversion results
- Data reduction filter
(accumulation of up to 2 conversion results)
- Two independent conversion request sources with programmable priority
- Selectable conversion request trigger
- Flexible interrupt generation with configurable service nodes
- Programmable sample time
- Programmable clock divider
- Cancel/restart feature for running conversions
- Integrated sample and hold circuitry
- Compensation of offset errors
- Low power modes

Functional Description

3.18.1 ADC Clocking Scheme

A common module clock f_{ADC} generates the various clock signals used by the analog and digital parts of the ADC module:

- f_{ADCA} is input clock for the analog part.
- f_{ADCI} is internal clock for the analog part (defines the time base for conversion length and the sample time). This clock is generated internally in the analog part, based on the input clock f_{ADCA} to generate a correct duty cycle for the analog components.
- f_{ADCD} is input clock for the digital part.

The internal clock for the analog part f_{ADCI} is limited to a maximum frequency of 10 MHz. Therefore, the ADC clock prescaler must be programmed to a value that ensures f_{ADCI} does not exceed 10 MHz. The prescaler ratio is selected by bit field CTC in register GLOBCTR. A prescaling ratio of 32 can be selected when the maximum performance of the ADC is not required.

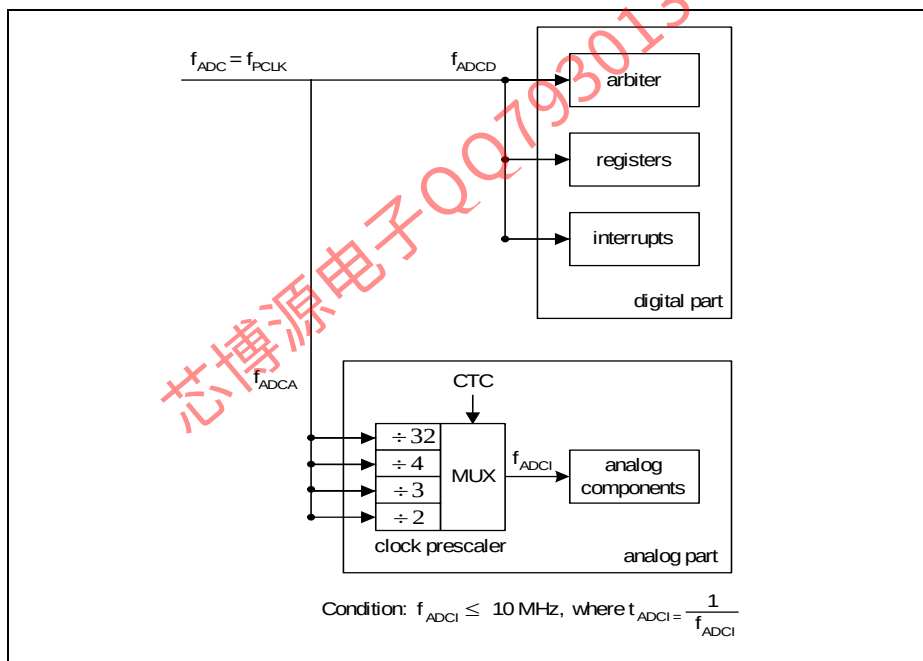


Figure 35 ADC Clocking Scheme

Functional Description

For module clock $f_{ADC} = 24$ MHz, the analog clock f_{ADCI} frequency can be selected as shown in [Table 33](#).

Table 33 f_{ADCI} Frequency Selection

Module Clock f_{ADC}	CTC	Prescaling Ratio	Analog Clock f_{ADCI}
24 MHz	00 _B	÷ 2	12 MHz (N.A)
	01 _B	÷ 3	8 MHz
	10 _B	÷ 4	6 MHz
	11 _B (default)	÷ 32	750 kHz

As f_{ADCI} cannot exceed 10 MHz, bit field CTC should not be set to 00_B when f_{ADC} is 24 MHz. During slow-down mode where f_{ADC} may be reduced to 12 MHz, 6 MHz etc., CTC can be set to 00_B as long as the divided analog clock f_{ADCI} does not exceed 10 MHz. However, it is important to note that the conversion error could increase due to loss of charges on the capacitors, if f_{ADCI} becomes too low during slow-down mode.

3.18.2 ADC Conversion Sequence

The analog-to-digital conversion procedure consists of the following phases:

- Synchronization phase (t_{SYN})
- Sample phase (t_S)
- Conversion phase
- Write result phase (t_{WR})

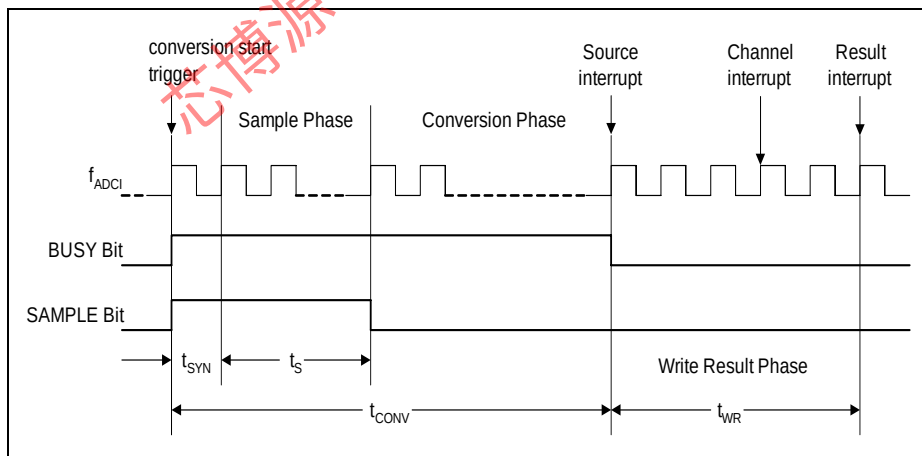


Figure 36 ADC Conversion Timing

3.19 On-Chip Debug Support

The On-Chip Debug Support (OCDS) provides the basic functionality required for the software development and debugging of XC800-based systems.

The OCDS design is based on these principles:

- use the built-in debug functionality of the XC800 Core
- add a minimum of hardware overhead
- provide support for most of the operations by a Monitor Program
- use standard interfaces to communicate with the Host (a Debugger)

Features:

- Set breakpoints on instruction address and on address range within the Program Memory
- Set breakpoints on internal RAM address range
- Support unlimited software breakpoints in Flash/RAM code region
- Process external breaks via JTAG and upon activating a dedicated pin
- Step through the program code

The OCDS functional blocks are shown in [Figure 37](#). The Monitor Mode Control (MMC) block at the center of OCDS system brings together control signals and supports the overall functionality. The MMC communicates with the XC800 Core, primarily via the Debug Interface, and also receives reset and clock signals.

After processing memory address and control signals from the core, the MMC provides proper access to the dedicated extra-memories: a Monitor ROM (holding the code) and a Monitor RAM (for work-data and Monitor-stack).

The OCDS system is accessed through the JTAG¹⁾, which is an interface dedicated exclusively for testing and debugging activities and is not normally used in an application. The dedicated MBC pin is used for external configuration and debugging control.

Note: All the debug functionality described here can normally be used only after XC886/888 has been started in OCDS mode.

¹⁾ The pins of the JTAG port can be assigned to either the primary port (Port 0) or either of the secondary ports (Ports 1 and 2/Port 5).
User must set the JTAG pins (TCK and TDI) as input during connection with the OCDS system.

Functional Description

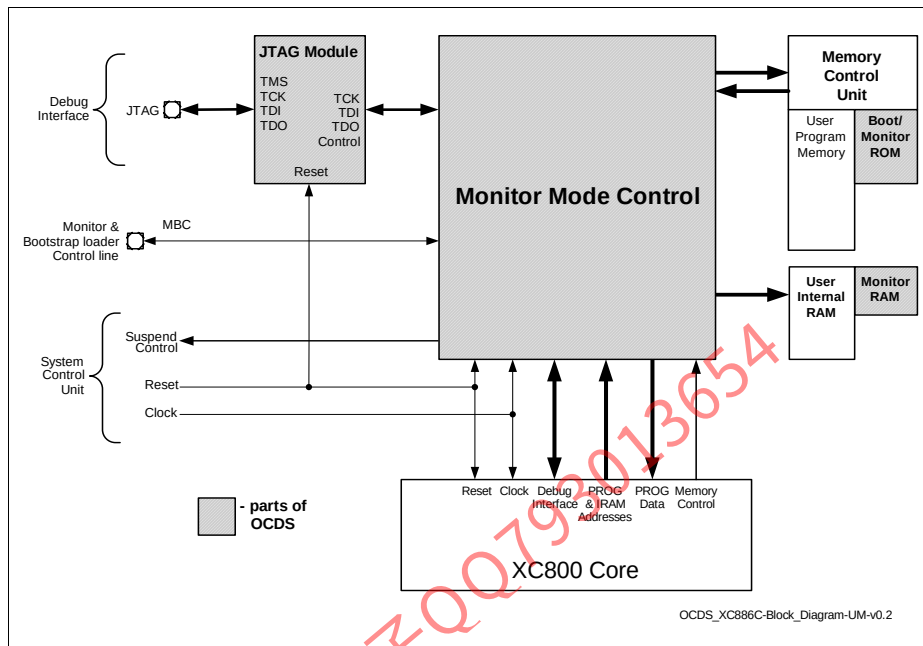


Figure 37 OCDS Block Diagram

3.19.1 JTAG ID Register

This is a read-only register located inside the JTAG module, and is used to recognize the device(s) connected to the JTAG interface. Its content is shifted out when INSTRUCTION register contains the IDCODE command (opcode 04_H), and the same is also true immediately after reset.

The JTAG ID register contents for the XC886/888 Flash devices are given in [Table 34](#).

Table 34 JTAG ID Summary

Device Type	Device Name	JTAG ID
Flash	XC886/888*-8FF	1012 0083 _H
	XC886/888*-6FF	1012 5083 _H

Note: The asterisk () above denotes all possible device configurations.*

Functional Description

3.20 Identification Register

The XC886/888 identity register is located at Page 1 of address B3_H.

ID

Identity Register

Reset Value: 0000 1001_B

7	6	5	4	3	2	1	0
PRODIG					VERID		
r					r		

Field	Bits	Type	Description
VERID	[2:0]	r	Version ID 001 _B
PRODIG	[7:3]	r	Product ID 00001 _B

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4 Electrical Parameters

4.1 General Parameters

4.1.1 Parameter Interpretation

The parameters listed in this section represent partly the characteristics of the XC886/888 and partly its requirements on the system. To aid interpreting the parameters easily when evaluating them for a design, they are indicated by the abbreviations in the "Symbol" column:

- **CC**

These parameters indicate **C**ontroller **C**haracteristics, which are distinctive features of the XC886/888 and must be regarded for a system design.

- **SR**

These parameters indicate **S**ystem **R**equirements, which must be provided by the microcontroller system in which the XC886/888 designed in.

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